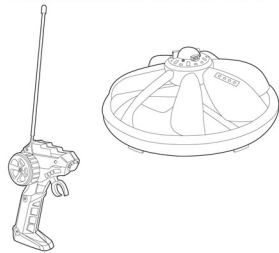


The World's Smallest Wireless Flying Saucer!

**Excitement in the air!**



**INSTRUCTIONS**

21cm

**WARNING!**

- CAUTION - ELECTRICALLY OPERATED PRODUCT:**  
 Not recommended for children under 8 years of age. As with all electric products, precautions should be observed during handling and use to prevent electric shock. Keep face, eyes, fingers, hair, body parts etc. away from the propeller and other moving parts.
- Always fly the UFO in an open space.
  - Do not expose your UFO to rain or moisture.
  - Do not fly in a crowded environment.
  - Do not fly in a dusty area.
  - Do not fly in complete darkness.
  - Ensure people know that you are flying the UFO.
  - Use only your UFO included in this package.
  - Always turn your UFO "OFF" when not in use.

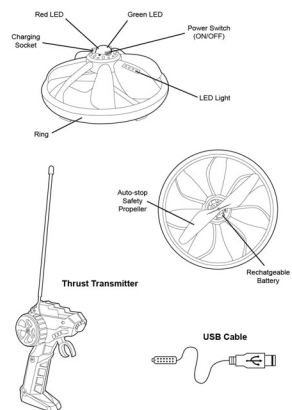
**General**

- Your UFO must not be used if there is any damage to the AC adaptor, charging cord, charging socket, rechargeable battery, propeller, ring or other parts of it.
- Do not attempt to lift objects with your UFO.
- UFO is a high tech precision instrument and is vulnerable to misuse. Protecting all components is an essential part of flight maintenance.

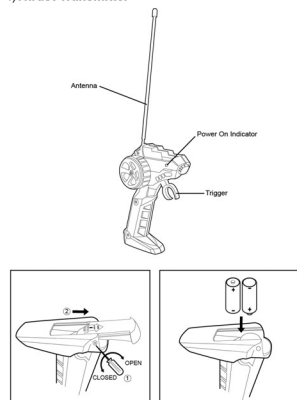
**CAUTION:**

- Remove old batteries and replace with new batteries. Be sure to insert batteries correctly according to (+) and (-) symbols located in the battery compartment.
- Be sure to insert batteries correctly with adult supervision and always follow the toy and battery manufacturer's instructions.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Rechargeable batteries are to be removed from the toy before being charged.
- Non-rechargeable batteries are not to be recharged.
- Do not dispose of batteries in fire.
- Batteries should be recycled or disposed of as per state and local guidelines.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same equivalent type as recommended are to be used.
- The supply terminals are not to be short-circuited.
- Always remove weak or dead batteries from the product.
- Remove batteries if the product will be stored for an extended period of time.
- Please retain these instructions for future reference.
- For best results use alkaline batteries.

**Contents**

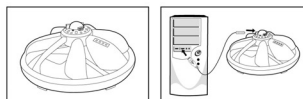


**I)Thrust Transmitter**



- 1) Open or close the cover with a Philips screwdriver.
- 2) Insert 2XAA Alkaline batteries.

**II)Flight Preparation**



- 1) Place your UFO on the earth.
- 2) Ensure your UFO is switched OFF, then connect the charging cord to your UFO.

**NOTES:**

- The red and green LED will blink alternately. It will take approximately 10 minutes to charge your UFO completely; at this point the green LED will flash continuously.

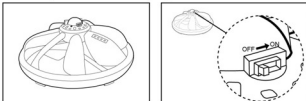
- When your UFO is new or has not been flown for a long time it will take several charge/discharge cycles for the battery to reach its full flight times.

**WARNING:** Never recharge your UFO a second time without having flown first. Continuous recharging without discharging first, will damage the Ultralife battery.

**CAUTION:** Always recharge your UFO with supplied AC Adaptor! Operate with third-party AC Adaptor may cause damage to this product.

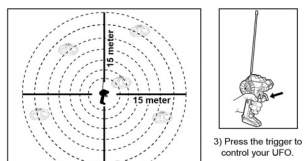
**III)Flying, Hovering and Landing Your UFO**

**IMPORTANT:** Ensure your UFO is fully charged for first time use and that you have a least 10 ft. (3 m) of clear area.



- 1) With your UFO on the launch platform, unplug the charging cord.
- 2) Switch on your UFO.

**NOTE:** After the red and green LED blink alternately, the red LED will start to flash slowly. At this time your UFO is ready for take off.



**NOTE:** Flying Range is around 50 ft.(15 m)

**TIPS:** The range of the UFO may vary due to conditions. Operate in open area free of large metal objects.

**TIPS:**

- For your first flight, ensure there are no strong air currents from fans, air conditioners or open windows.
- Adjust the trigger to find the correct position so your UFO will hover preventing it from flying too high or too low. It will take some practice to get the hang of it.
- Always point the thrust transmitter towards your UFO to ensure a steady controllable flight.
- Do not try to land your UFO on to the launch platform. Try to land on any open floor area.
- Your UFO can also take off from any smooth flat surface. Do not try to take off from deep pile carpet or soft furniture. This may jam the propeller before take off.



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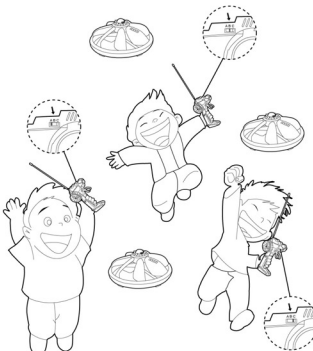
**Troubleshooting**

Problem	Possible Cause	Solution
No power to the propeller	Power switch is not turned on. Your Ultralife battery is not charged.	Slide the power switch to the ON position. Charge your battery fully before flying.
	The propeller auto-stop feature is activated. This feature is activated when the propeller is obstructed by foot parts or objects. If your UFO crashes on to the floor, this may trigger the auto-stop feature to kick in. The red and green LED will blink alternately.	Reset your UFO by switching it off and turning it back on again to resume flight.
Your UFO does not take off.	The battery power is low. Your UFO is not placed properly onto the launch platform. Your UFO is out of range. The green LED does not come on which means there is no signal transmission.	Recharge the battery fully. Place your UFO properly sitting in the middle of the launch platform. Move closer to your UFO.
	The trigger is not depressed far enough on the thrust transmitter. The room may have drafts from windows, fans, air conditioner and ventilation systems.	Depress the trigger at least half-way. Minimize the drafts before take off.
	Operator error.	Wait for the blinking cycle of the red-green LED to finish, and the red LED is blinking slowly before trying to take off.
Your UFO does not respond to the thrust transmitter.	The thrust transmitter battery is low. The green LED does not flash after depressing the trigger.	Replace the 2XAA Alkaline battery with new one.
	The thrust transmitter battery is inserted improperly. Your UFO is out of range.	Check and reinsert the battery with the proper polarity as per the markings in the holder. Move closer to your UFO.

**NOTE:** The transparent labels underneath the ring are protection against the propeller. A damaged ring can be repaired with transparent tape. Some glues may damage the polyfoam ring.

**Product Features:**

- There are 3 frequencies available on UFO which can allow 3 people play 3 different UFO in same place.
- Switch the frequency button on the controller, put it on different channels.
- Make sure 3 UFO controller are in different channels, one in A, one in B and one in C, then start the funny time with your other 2 UFO players!!!



## FCC STATEMENT

1. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference.
- (2) This device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.