



1. CPU: according the oscillation time base, receive the RF module signal and command and sent the game port command and signal to RF module. Make sure the data and signal is right to receive and sent!
2. LDO: supply the power to cup and RF module
3. Led: display the communication status
4. Oscillation: supply the base time to CPU
5. Game port: connect to console and sent and receiver data to console!
6. RF: receive data from the guitar and send the data to guitar