

**Thank you for purchasing a Peak Guitar Controller for PlayStation®2/PlayStation 3. Before using your controller, please carefully read the instructions and precautions outlined in this manual to ensure optimal performance of the controller as well as your own safety.**

**COMPATIBILITY**

This controller is designed to be used for the PlayStation 3 console with Guitar Hero III: Legends of Rock™ and Rock Band™. It is also compatible for the PlayStation®2 console with Guitar Hero™, Guitar Hero II™, Guitar Hero Encore: Rocks the 80s™, Guitar Hero III: Legends of Rock, as well as Rock Band. It is not meant to take the place of a standard analog controller as it cannot perform all of its functions. If you are unable to navigate the screen using the Peak Guitar Controller, disconnect it and insert a standard controller for navigation. Re-connect the Peak Guitar Controller when ready.

**GENERAL DISCLAIMER**

The product you have just purchased is a high quality precision instrument. Please treat it with care. Never handle your controller by grabbing the neck alone, or transport it with direct weight on the neck. The controller will be damaged if it is inappropriately handled, dropped, or misused in any way. Please treat your Peak Guitar Controller like an electric guitar.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE D OPERATION.

NOTE: THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER’ S AUTHORITY TO OPERATE THE EQUIPMENT.

USING THE PEAK GUITAR CONTROLLER SAFELY

- The controller is intended for indoor use in a safe and controlled environment.
- Do not use this controller if you have health issues which restrict your physical activity such as heart or respiratory problems. Consult a physician if you are unsure whether it is appropriate to use this controller.
- Peak Products is not responsible for injuries coming as a consequence of the controller's misuse.
- Do not expose the controller to water, extreme heat or cold, dust, humidity or chemicals.
- Only use a soft dry cloth for cleaning your controller.
- Store the controller in a safe and protected area when not in use.
- Extreme or unnecessary use of the whammy bar may cause it to break.
- Children under the age of 8 should only use the controller under the direct supervision of a responsible adult.
- Do not disassemble or modify the controller in any way as this will void the warranty. Visit [www.Go-Peak.com](http://www.Go-Peak.com) for more information about your controller.

BATTERY SAFETY

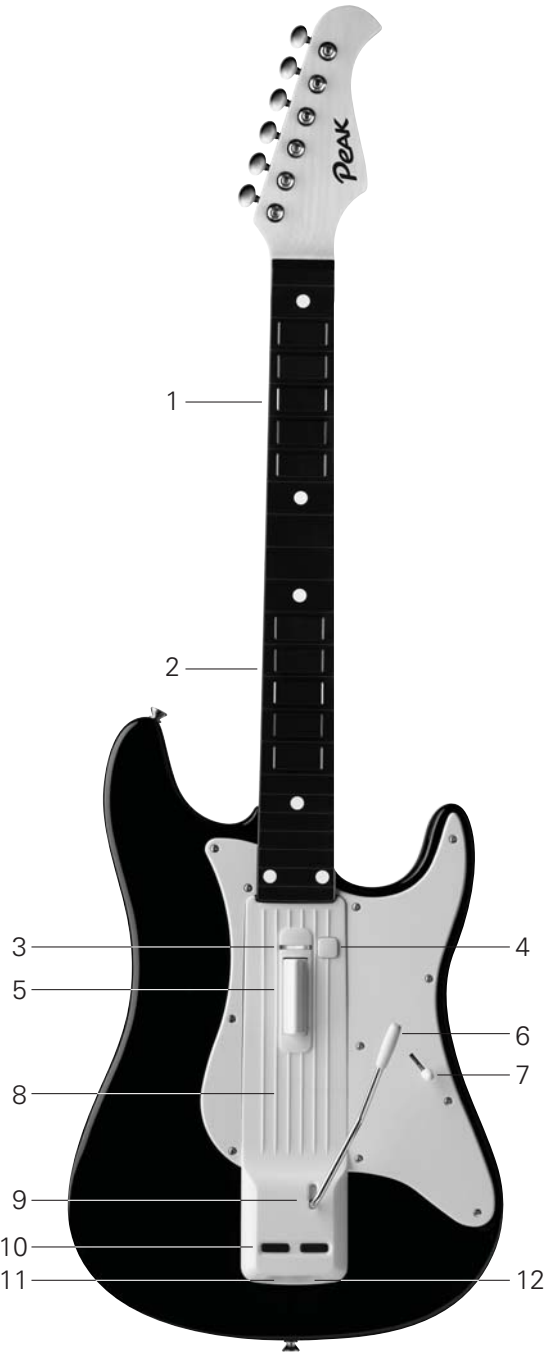
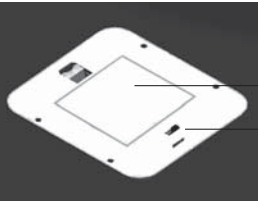
The Peak Guitar Controller is powered by 3 AA batteries. It is necessary to follow these battery safety precautions in order to avoid personal harm as well as controller malfunction. Failure to use batteries correctly could result in the battery overheating, exploding or leaking.

- Keep batteries away from unsupervised children.
- Always place the positive ( + ) and negative ( - ) ends of the batteries in their proper positions within the battery compartment.
- Remove batteries from battery compartment if the controller is not be used for an extended period of time.
- Dispose of batteries in the proper fashion according to local and national disposal regulation.
- Use only AA batteries. Do not mix different types of batteries, or use old or expired batteries.
- If battery leakage occurs, remove all leaked fluid from battery compartment using a dry cloth or paper towel. If leaked battery fluid comes into contact with skin, promptly flush with water.
- Do not make an effort to recharge batteries which have not been deemed rechargeable.

PEAK GUITAR CONTROLLER LAYOUT

1. Main Fret Buttons
2. Solo Fret Buttons
3. On/Off Lightpipe
4. Star Power/Overdrive Button
5. Strum Bar
6. Whammy Bar
7. 5-way Toggle Switch
8. Electronics Housing
9. Whammy Bar Assembly
10. Start and Select Buttons
11. Foot Pedal Port
12. Wired Connection Port
13. Battery Compartment
14. On/Off Switch
15. RB USB Adapter
16. Wireless Module

back of guitar



Starpex™ model featured in this manual

SETTING UP YOUR PEAK GUITAR CONTROLLER

Whammy Bar Assembly

- 1. Remove whammy bar from its packaging
- 2. Lay controller on a flat surface.
- 3. Screw whammy bar into whammy bar assembly until secure.

Attaching the Strap to the Controller

- 1. Remove the strap from its packaging.
- 2. Attach the strap to the body of the controller by pushing the strap buttons through the holes on each end of the strap.
- 3. Adjust the strap to your liking using the strap adjuster.

Inserting Batteries

- 1. Remove batteries from their packaging.
- 2. Push tab on back of battery compartment and lift off the battery compartment door.
- 3. Insert 3 AA Batteries with their positive ( + ) and negative ( - ) ends positioned according to signs inside the battery compartment.
- 4. Reattach the battery compartment door to the battery compartment. The door should lock in with a click.

CONNECTING YOUR PEAK GUITAR CONTROLLER

For the PS2™ console:

Connecting With Wire

- 1. Unwrap the wire from its packaging.
- 2. Power off the console.
- 3. Connect end of wire with round connector to the wired connection port located on the side of the electronics housing so their respective arrows line up. Connection will fit snugly in place.

For use with Guitar Hero games:

Connect end of wire with rectangular connection to a controller port on the console.

For use with Rock Band:

Connect end of wire with rectangular connection to the receiving end of the USB Adapter, then plug the USB Adapter into a USB port on the console. Make sure the GH/RB switch is in the RB position.

- 4. Power on the console.
- 5. The light on the wireless module as well as the lightpipe on the controller will flash blue while searching for a signal. Once a wireless connection is established both lights will show solid blue.

Connecting Wirelessly

- 1. Make sure the console is turned off; the wire for wired connection is detached from the controller; and the On/Off switch on the controller is in the “Off” position.

For use with Guitar Hero games:

Connect wireless module to a controller port on the console.

For use with Rock Band:

Connect wireless module to the receiving end of the USB Adapter, then plug the USB Adapter into a USB port on the console. Make sure the GH/RB switch is in the RB position.

- 2. Power on the console.
- 3. Slide On/Off switch on back of controller to the “On” position.
- 4. The light on the wireless module as well as the lightpipe on the controller will flash blue while searching for a signal. Once a wireless connection is established both lights will show solid blue.

For the PS3™ console:

- 1. Make sure the console is powered off.

Connecting with wire

- A. Unwrap wire from its packaging
- B. Connect end of wire with round connector to the wired connection port located on the side of the electronics housing so their respective arrows line up.
- C. Connect end of wire with rectangular connection to the receiving end of the USB Adapter.
- D. Connect USB adapter to USB port on console.

Connecting Wirelessly

- A. Make sure the wire for wired connection is detached from the controller; and the On/Off switch on the controller is in the “Off” position.
- B. Connect wireless module to the receiving end of the USB adapter.
- C. Connect USB adapter to USB port on console.
- D. Slide On/Off switch on back of controller to the “On” position.

For use with Guitar Hero games:

Slide GH/RB Switch to the GH position.

For use with Rock Band:

Slide GH/RB Switch to the RB position.

- 2. Power on console and load game as you usually would.
- 3. The light on the wireless module as well as the lightpipe on the controller will flash blue while searching for a signal. Once a wireless connection is established both lights will show solid blue.

Multiple Wireless Connections

The controller will wirelessly sync to the first available signal from any wireless module hooked up to the console. In order to ensure connection to a particular module, it is recommended that the user wait until connection is established between the first controller and module before connecting the second module to the console.

An Important Note about using the USB Adapter

Using the USB Adapter with the Peak Guitar Controller will provide functionality of 5-way Toggle Switch and soloing functionality of Solo Fret Buttons with Rock Band for PS2. The Peak Guitar Controller can still be used to play Rock Band on PS2 without the USB Adapter, but use of the 5-way toggle switch and full solo key functionality will not be available. Guitar Hero games cannot be played using the USB Adapter for PS2. The USB Adapter must be used to play games on PS3.

PEAK GUITAR CONTROLLER FEATURES

Tilt Motion Sensor

This controller features a motion sensor which senses when the controller is turned vertically. At certain points during game play, tilting the controller vertically will activate Star Power in Guitar Hero games or Overdrive in Rock Band. Reference each game’s manual for more information about Star Power and Overdrive.

Star Power / Overdrive button

At certain points during game play, pushing the Star Power/Overdrive button will activate Star Power in Guitar Hero games or Overdrive in Rock Band. Reference each game’s manual for more information about Star Power and Overdrive.

Fret Buttons

Main Fret Buttons and Solo Fret Buttons operate and function in the same manner unless otherwise dictated by the specific game being played. For soloing functionality of Solo Fret Buttons during play with Rock Band, the USB Adapter must be used. Please refer to the “How To Play” section of each game’s manual for specific instructions regarding basic game play and use of Fret Buttons.

Strum Bar

Please refer to the “How To Play” section of each game’s manual for specific instructions regarding basic game play and use of the strum bar.

Power Save Mode

When the controller is operating wirelessly it will automatically power off after 2 minutes of inactivity in order to save battery life. The power can be turned back on by pressing the start button.

USB Adapter

Adapter allows for use of 5-way Toggle Switch and soloing functionality of Solo Fret Buttons when used with Rock Band for PS2, as well as full functionality for PS3 games. USB Adapter cannot be used with Guitar Hero games for PS2.

GH/RB Switch

This switch located on the USB adapter toggles between the controller’s ability to be played with either Guitar Hero games (GH), or Rock Band (RB).

PS3 Home Button

Use the PS3 Home button to access the PS3 menu. Once inside the menu, use the strum bar to navigate up and down. To navigate from left to right, hold down the select key and use the strum bar.

5-way Toggle Switch

Available only in conjunction with the USB Adapter and Rock Band. Use this switch to toggle between different guitar effects during certain portions of game play for Rock Band. Please refer to the “How To Play” section of Rock Band’s manual for specific instructions regarding basic game play and use of the toggle switch.

TROUBLESHOOTING

If the controller will not respond:

- If operating in wired mode, make sure the connection cable is firmly attached to both the controller and the console.
- If operating in wireless mode, make sure the power switch is turned to the “ON” position and that the wireless module is properly attached to the console. Try turning the On/Off switch Off and On again.
- If operating in wireless mode, make sure the batteries are inserted correctly and are not dead.
- Make sure the controller is not in Power Save Mode.
- If playing Guitar Hero games for PS2, make sure the USB Adapter is not being used.
- Make sure the GH/RB switch is in the correct position for the game being played.

If toggle switch or solo buttons not functioning correctly:

- Make sure Rock Band is being played.
- Make sure controller is connected through USB Adapter and the GH/RB switch is set to the RB position.

Please see the FAQ section of our website (www.Go-Peak.com) for more troubleshooting tips.

FCC INFORMATION FOR THE CONSUMER

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

IC INFORMATION FOR THE CONSUMER

This device complies with RSS 210 of Industry Canada (IC). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of this device.

TECHNICAL SUPPORT / WARRANTY

Peak Products offers a one year limited warranty on this product. Peak Products warrants to the end user any Peak Product is free from defects in material and workmanship in the course of normal and reasonable use form a term of one year from the date of purchase.

This warranty is the exclusive and only warranty in effect related to the Peak Product you have purchased. Any other warranties, either expressed or implied are invalid. Neither Peak Products nor any Peak Products authorized reseller is responsible for any incidental damages incurred in the use of your Peak Product.

Peak Products’ obligation under this warranty does not apply to any defect, malfunction or failure as result of misuse, abuse, improper equipment, or the use of your Peak Product with any equipment for which they were not intended.The terms of this warranty apply only to Peak Products when such products are returned, along with an original receipt of purchase, to the respective authorized Peak Products reseller where they purchased. For more information on warranty as well as technical support visit out website at [www.Go-Peak.com](http://www.Go-Peak.com).

PEAK PRODUCTS

Peak Products is continuously developing new technology for this controller as well as other products. Visit our website at [www.Go-Peak.com](http://www.Go-Peak.com) for more information.

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BATTERY SAFETY

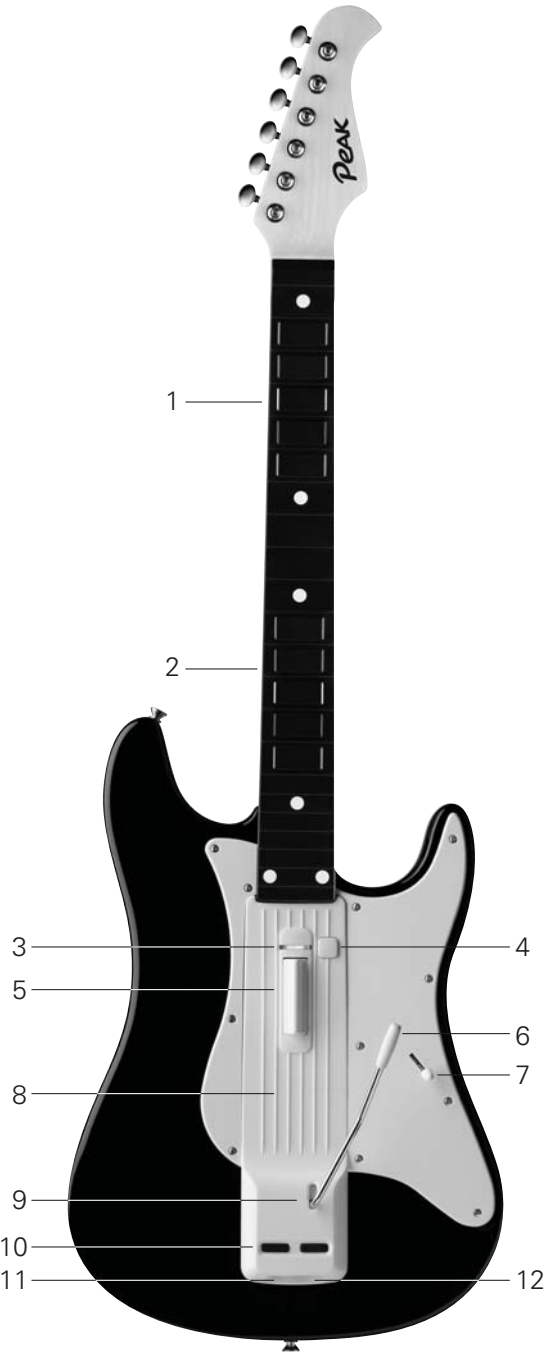
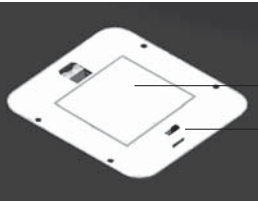
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- Always place the positive ( + ) and negative ( - ) ends of the batteries in their proper positions within the battery compartment.
- Remove batteries from battery compartment if the controller is not be used for an extended period of time.
- Dispose of batteries in the proper fashion according to local and national disposal regulation.
- Use only AA batteries. Do not mix different types of batteries, or use old or expired batteries.
- If battery leakage occurs, remove all leaked fluid from battery compartment using a dry cloth or paper towel. If leaked battery fluid comes into contact with skin, promptly flush with water.
- Do not make an effort to recharge batteries which have not been deemed rechargeable.

PEAK GUITAR CONTROLLER LAYOUT

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5. Strum Bar
6. Whammy Bar
7. 5-way Toggle Switch
8. Electronics Housing
9. Whammy Bar Assembly
10. Start and Select Buttons
11. Foot Pedal Port
12. Wired Connection Port
13. Battery Compartment
14. On/Off Switch
15. RB USB Adapter
16. Wireless Module

back of guitar



Starplex™ model featured in this manual



SETTING UP YOUR PEAK GUITAR CONTROLLER

Whammy Bar Assembly

- 1. Remove whammy bar from its packaging
- 2. Lay controller on a flat surface.
- 3. Screw whammy bar into whammy bar assembly until secure.

Attaching the Strap to the Controller

- 1. Remove the strap from its packaging.
- 2. Attach the strap to the body of the controller by pushing the strap buttons through the holes on each end of the strap.
- 3. Adjust the strap to your liking using the strap adjuster.

Inserting Batteries

- 1. Remove batteries from their packaging.
- 2. Push tab on back of battery compartment and lift off the battery compartment door.
- 3. Insert 3 AA Batteries with their positive ( + ) and negative ( - ) ends positioned according to signs inside the battery compartment.
- 4. Reattach the battery compartment door to the battery compartment. The door should lock in with a click.

CONNECTING YOUR PEAK GUITAR CONTROLLER

For the PS2™ console:

Connecting With Wire

- 1. Unwrap the wire from its packaging.
- 2. Power off the console.
- 3. Connect end of wire with round connector to the wired connection port located on the side of the electronics housing so their respective arrows line up. Connection will fit snugly in place.

For use with Guitar Hero games:

Connect end of wire with rectangular connection to a controller port on the console.

For use with Rock Band:

Connect end of wire with rectangular connection to the receiving end of the USB Adapter, then plug the USB Adapter into a USB port on the console. Make sure the GH/RB switch is in the RB position.

- 4. Power on the console.
- 5. The light on the wireless module as well as the lightpipe on the controller will flash blue while searching for a signal. Once a wireless connection is established both lights will show solid blue.

Connecting Wirelessly

- 1. Make sure the console is turned off; the wire for wired connection is detached from the controller; and the On/Off switch on the controller is in the “Off” position.

For use with Guitar Hero games:

Connect wireless module to a controller port on the console.

For use with Rock Band:

Connect wireless module to the receiving end of the USB Adapter, then plug the USB Adapter into a USB port on the console. Make sure the GH/RB switch is in the RB position.

- 2. Power on the console.
- 3. Slide On/Off switch on back of controller to the “On” position.
- 4. The light on the wireless module as well as the lightpipe on the controller will flash blue while searching for a signal. Once a wireless connection is established both lights will show solid blue.

For the PS3™ console:

- 1. Make sure the console is powered off.

Connecting with wire

- A. Unwrap wire from its packaging
- B. Connect end of wire with round connector to the wired connection port located on the side of the electronics housing so their respective arrows line up.
- C. Connect end of wire with rectangular connection to the receiving end of the USB Adapter.
- D. Connect USB adapter to USB port on console.

Connecting Wirelessly

- A. Make sure the wire for wired connection is detached from the controller; and the On/Off switch on the controller is in the “Off” position.
- B. Connect wireless module to the receiving end of the USB adapter.
- C. Connect USB adapter to USB port on console.
- D. Slide On/Off switch on back of controller to the “On” position.

For use with Guitar Hero games:

Slide GH/RB Switch to the GH position.

For use with Rock Band:

Slide GH/RB Switch to the RB position.

- 2. Power on console and load game as you usually would.
- 3. The light on the wireless module as well as the lightpipe on the controller will flash blue while searching for a signal. Once a wireless connection is established both lights will show solid blue.

Multiple Wireless Connections

The controller will wirelessly sync to the first available signal from any wireless module hooked up to the console. In order to ensure connection to a particular module, it is recommended that the user wait until connection is established between the first controller and module before connecting the second module to the console.

An Important Note about using the USB Adapter

Using the USB Adapter with the Peak Guitar Controller will provide functionality of 5-way Toggle Switch and soloing functionality of Solo Fret Buttons with Rock Band for PS2. The Peak Guitar Controller can still be used to play Rock Band on PS2 without the USB Adapter, but use of the 5-way toggle switch and full solo key functionality will not be available. Guitar Hero games cannot be played using the USB Adapter for PS2. The USB Adapter must be used to play games on PS3.



PEAK GUITAR CONTROLLER FEATURES

Tilt Motion Sensor

This controller features a motion sensor which senses when the controller is turned vertically. At certain points during game play, tilting the controller vertically will activate Star Power in Guitar Hero games or Overdrive in Rock Band. Reference each game’s manual for more information about Star Power and Overdrive.

Star Power / Overdrive button

At certain points during game play, pushing the Star Power/Overdrive button will activate Star Power in Guitar Hero games or Overdrive in Rock Band. Reference each game’s manual for more information about Star Power and Overdrive.

Fret Buttons

Main Fret Buttons and Solo Fret Buttons operate and function in the same manner unless otherwise dictated by the specific game being played. For soloing functionality of Solo Fret Buttons during play with Rock Band, the USB Adapter must be used. Please refer to the “How To Play” section of each game’s manual for specific instructions regarding basic game play and use of Fret Buttons.

Strum Bar

Please refer to the “How To Play” section of each game’s manual for specific instructions regarding basic game play and use of the strum bar.

Power Save Mode

When the controller is operating wirelessly it will automatically power off after 2 minutes of inactivity in order to save battery life. The power can be turned back on by pressing the start button.

USB Adapter

Adapter allows for use of 5-way Toggle Switch and soloing functionality of Solo Fret Buttons when used with Rock Band for PS2, as well as full functionality for PS3 games. USB Adapter cannot be used with Guitar Hero games for PS2.

GH/RB Switch

This switch located on the USB adapter toggles between the controller’s ability to be played with either Guitar Hero games (GH), or Rock Band (RB).

PS3 Home Button

Use the PS3 Home button to access the PS3 menu. Once inside the menu, use the strum bar to navigate up and down. To navigate from left to right, hold down the select key and use the strum bar.

5-way Toggle Switch

Available only in conjunction with the USB Adapter and Rock Band. Use this switch to toggle between different guitar effects during certain portions of game play for Rock Band. Please refer to the “How To Play” section of Rock Band’s manual for specific instructions regarding basic game play and use of the toggle switch.

TROUBLESHOOTING

If the controller will not respond:

- If operating in wired mode, make sure the connection cable is firmly attached to both the controller and the console.
- If operating in wireless mode, make sure the power switch is turned to the “ON” position and that the wireless module is properly attached to the console. Try turning the On/Off switch Off and On again.
- If operating in wireless mode, make sure the batteries are inserted correctly and are not dead.
- Make sure the controller is not in Power Save Mode.
- If playing Guitar Hero games for PS2, make sure the USB Adapter is not being used.
- Make sure the GH/RB switch is in the correct position for the game being played.

If toggle switch or solo buttons not functioning correctly:

- Make sure Rock Band is being played.
- Make sure controller is connected through USB Adapter and the GH/RB switch is set to the RB position.

Please see the FAQ section of our website (www.Go-Peak.com) for more troubleshooting tips.

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- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
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This device complies with RSS 210 of Industry Canada (IC). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of this device.

TECHNICAL SUPPORT / WARRANTY

Peak Products offers a one year limited warranty on this product. Peak Products warrants to the end user any Peak Product is free from defects in material and workmanship in the course of normal and reasonable use form a term of one year from the date of purchase.

This warranty is the exclusive and only warranty in effect related to the Peak Product you have purchased. Any other warranties, either expressed or implied are invalid. Neither Peak Products nor any Peak Products authorized reseller is responsible for any incidental damages incurred in the use of your Peak Product.

Peak Products’ obligation under this warranty does not apply to any defect, malfunction or failure as result of misuse, abuse, improper equipment, or the use of your Peak Product with any equipment for which they were not intended.The terms of this warranty apply only to Peak Products when such products are returned, along with an original receipt of purchase, to the respective authorized Peak Products reseller where they purchased. For more information on warranty as well as technical support visit out website at [www.Go-Peak.com](http://www.Go-Peak.com).

PEAK PRODUCTS

Peak Products is continuously developing new technology for this controller as well as other products. Visit our website at [www.Go-Peak.com](http://www.Go-Peak.com) for more information.

(c) 2008 PEAK PRODUCTS, INC. STARPEX, LOOK. FEEL. SCORE. AND THE FLAMING HAND LOGO ARE ALL TRADEMARKS OF PEAK PRODUCTS, INC. PATENTS PENDING. ALL RIGHTS RESERVED. PLAYSTATION, PS2 AND PS3 ARE REGISTERED TRADEMARKS OF SONY COMPUTER ENTERTAINMENT, INC. THIS PRODUCT IS NOT SPONSORED, ENDORSED OR APPROVED BY SONY COMPUTER ENTERTAINMENT, INC. GUITAR HERO, GUITAR HERO II, GUITAR HERO ENCORE: ROCKS THE 80'S, GUITAR HERO III: LEGENDS OF ROCK ARE A TRADEMARK OF ACTIVISION, INC. THIS PRODUCT IS NOT SPONSORED ENDORSED OR APPROVED BY ACTIVISION, INC. ROCK BAND IS A TRADEMARK OF HARMONIX MUSIC SYSTEMS INC., AN MTV COMPANY. THIS PRODUCT IS NOT SPONSORED ENDORSED OR APPROVED BY HARMONIX MUSIC SYSTEMS INC. OR MTV. ALL CITED TRADEMARKS AND LOGOS THAT ARE NOT OWNED BY PEAK PRODUCTS ARE PROPERTIES OF THEIR RESPECTIVE HOLDERS, AND THESE RESPECTIVE HOLDERS HAVE NOT SPONSORED, ENDORSED OR APPROVED THIS PRODUCT.



v.1.0 7-08



[www.Go-Peak.com](http://www.Go-Peak.com)

INSTRUCTION MANUAL