

AS000163 Declaration Per FCC 15.247 Requirements

1 Output power and channel separation of the device in the different operating modes:

The different operating modes (data-mode, acquisition-mode) of the device don't influence the output power and the channel spacing. There is only one transmitter which is driven by identical input parameters concerning these two parameters. Only a different hopping sequence will be used.

For this reason the check of these RF parameters in one op-mode is sufficient.

2 Frequency range of the device:

Hereby we declare that the maximum frequency of this device is: **2402 – 2482 MHz**. This is according the device Core Specification for devices which will be operated in the USA.

This was checked during the device Qualification tests. Other frequency ranges which are allowed according the Core Specification are not supported by this device.

3 Co-ordination of the hopping sequence in data mode to avoid simultaneous occupancy by multiple transmitters:

device units which want to communicate with other units must be organized in a structure called piconet. This piconet consist of max. 8 device units. One unit is the master the other seven are the slaves. The master co-ordinates frequency occupation in this piconet for all units. As the master hop sequence is derived from it's BD address which is unique for every device, additional masters intending to establish new piconets will always use different hop sequences.

4 Example of a hopping sequence in data mode:

Example of a 41 hopping sequence in data mode:

40, 21, 23, 33, 35, 37, 39, 25, 27, 29, 31, 00, 03, 07, 09, 13, 11, 15, 02, 06, 01, 05, 04, 08, 10, 12, 14, 16, 17, 18, 19, 20, 22, 24, 26, 28, 30, 32, 34, 36, 38,

5 Equally average use of frequencies in data mode and behaviour for short transmissions:

The generation of the hopping sequence in connection mode depends essentially on two input values:

1. LAP/UAP of the master of the connection

2. Internal master clock The LAP (lower address part) are the 24 LSB's of the 48 BD_ADDRESS. The BD_ADDRESS is an unambiguous number of every device unit. The UAP (upper address part) are the 24 MSB's of the 48 BD_ADDRESS.

The internal clock of a device unit is derived from a free running clock which is never adjusted and is never turned off. For synchronisation with other units only offset are used. It has no relation to the time of the day. Its resolution is at least half the RX/TX slot length of 312.5 µs. The clock has a cycle of about one day (23h30). In most case it is implemented as 28 bit counter. For the deriving of the hopping sequence the entire LAP (24 bits), 4 LSB's (4 bits) (Input 1) and the 27 MSB's of the clock (Input 2) are used.

With this input values different mathematical procedures (permutations, additions, XOR-operations) are performed to generate the sequence. This will be done at the beginning of every new transmission.

Regarding short transmissions the device system has the following behaviors:

The first connection between the two devices is established, a hopping sequence was generated. For transmitting the wanted data the complete hopping sequence was not

used. The connection ended.

The second connection will be established. A new hopping sequence is generated. Due to the fact that the device clock has a different value, because the period between the two transmission is longer (and it cannot be shorter) than the minimum resolution of the clock. The hopping sequence will always differ from the first one.

6 Receiver input bandwidth and behaviors for repeated single or multiple packets:

The input bandwidth of the receiver is 2 MHz.

In every connection one Bluetooth device is the master and the other one is the slave.

The master determines the hopping sequence (see chapter 5). The slave follows this sequence. Both devices shift between RX and TX time slot according to the clock of the master.

Additionally the type of connection (e.g. single or multislot packet) is set up at the beginning of the connection. The master adapts its hopping frequency and its TX/RX timing according to the packet type of the connection. Also the slave of the connection will use these settings.

Repeating of a packet has no influence on the hopping sequence. The hopping sequence generated by the master of the connection will be followed in any case. That means, a repeated packet will not be send on the same frequency, it is send on the next frequency of the hopping sequence.

7 Channel Separation in hybrid mode

The nominal channel spacing of the device system is 2 Mhz independent of the operating mode.

The maximum "initial carrier frequency tolerance" which is allowed for device is $f_{center} = 75$ kHz.

This was checked during the device Qualification tests for three frequencies (2402, 2442, 2482 MHz).

Additionally an example for the channel separation is given in the test report

8 Derivation and examples for a hopping sequence in hybrid mode

For the generation of the inquiry and page hop sequences the same procedures as described for the data mode are used (see chapter 5), but this time with different input vectors:

- For the inquiry hop sequence, a predefined fixed address is always used. This results in the same 32 frequencies used by all devices doing an inquiry but every time with a different start frequency and phase in this sequence.
- For the page hop sequence, the device address of the paged unit is used as input vector. This results in the use of a subset of 32 frequencies which is specific for that initial state of the connection establishment between the two units. A page to different devices would result in a different subset of 32 frequencies.

So it is ensured that also in hybrid mode the frequency use equally averaged.

Example of a hopping sequence in inquiry mode:

40, 21, 23, 33, 35, 37, 39, 25, 27, 29, 31, 00, 03, 07, 09, 13, 11, 15, 02, 06, 01, 05,

Example of a hopping sequence in paging mode:

04, 08, 10, 12, 14, 16, 17, 18, 19, 20, 22, 24, 26, 28, 30, 32, 34, 36, 38, 01, 05,

9 Receiver input bandwidth and synchronisation in hybrid mode:

The receiver input bandwidth is the same as in the data mode (2 MHz). When two devices establish contact for the first time, one device sends an inquiry access code, the other device is scanning for this inquiry access code. If two devices have been connected previously and want to start a new transmission, a similar procedure takes place. The only difference is, instead of the inquiry access code, an special access code, derived from the BD_ADDRESS of the paged device will be, will be sent by the master of this connection.

Due to the fact that both units have been connected before (in the inquiry procedure) the paging unit has timing and frequency information about the page scan of the paged unit.

For this reason the time to establish the connection is reduced considerable.

10 Spread rate / data rate of the direct sequence signal

The Spread rate / Data rate in inquiry and paging mode can be defined via the access code. The access code is the only criterion for the system to check if there is a valid transmission or not. If you regard the presence of a valid access code as one bit of information, and compare it with the length of the access code of 68 bits, the Spread rate / Data rate will be 68/1.

11 Spurious emission in hybrid mode

The Dwell in hybrid mode is shorter than in data mode. For this reason the spurious emissions average level in data mode is worst case. The spurious emissions peak level is the same for both modes.