



Play-It, Incorporated

Website: www.Play-it.com

User Guide

Congratulations on your purchase of the PLAY-iT online controller model # 888. Please read this User Guide carefully for using our products properly. Keep this User Guide for your reference when necessary. For avoiding any damage or danger, please follow the instruction of this guide.

To install your PLAY-iT online controller, plug the smaller unit into any open USB port on your computer and install three size AA batteries in the battery box on the back of the controller. We recommend alkaline batteries for best results. Do not mix old and new batteries or mismatched batteries.

Your PLAY-iT online controller has four big buttons, RED, YELLOW, GREEN and BLUE on the front. The four big buttons are used to respond to options offered on-screen during PLAY-iT interactive programs. The two smaller RED buttons at the Top-Left and Top-Right are Application Specific; they control different functions depending on the program you're watching.

Press any button to wake up the PLAY-iT online controller. Your online controller wakes up with the sound effects ON but you can turn them OFF or back ON by pressing and holding the RED and BLUE buttons at the same time for 8 seconds. The Console has no POWER switch because it shuts itself down if no buttons are pushed for several seconds. It wakes up again when any button is pressed.

With your computer turned on and connected to the Internet go to the www.play-it.com web-site and follow the on-screen directions to register and become a part of the PLAY-iT family.

Warranty

1. Play-It, Inc. warrants its products to be free of any defects in materials or workmanship for one year from the date of purchase.
2. The following situations would be charged even under the Period of warranty:
 - Improper Operation or repairing or other reasons after purchasing.
 - Damage caused by using incorrect voltage or connection.
 - User cannot provide prove of the warranty period.

FCC Rules and Regulations

NOTICE: To comply with FCC and Industry Canada (IC) rules, adjustments or modifications of this receiver and/or transmitter are prohibited except for the changing of batteries. Any unauthorized modification may void users authority to operate this device.
THERE ARE NO OTHER USER SERVICABLE PARTS.

This device has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a RESIDENTIAL OR OFFICE installation. This device generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the device into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

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PLAY-iT is a registered trademark of Play-It, Inc.