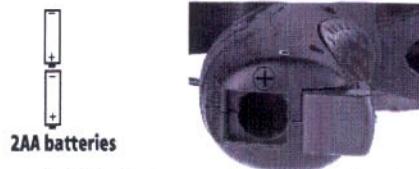


SET-UP:

Please refer to your game software cover to make sure that your game is compatible with Guncon1, Guncon 2. Remove the battery compartment cover located on the bottom side of the light gun grip. Insert 2AA batteries in proper direction of polarities. Replace the battery compartment cover & slide to secure.



2AA batteries

1. Connect the A/V cable from game console into video input jack of the Light Gun video "T" connector. Connect the RCA plug of the Light Gun video "T" connector into input video jack of television set or any video screen.

2. Insert USB plug into USB top port. Note: for two-player game connect the second gun plugs into the controller Port 2 & USB bottom Port of the console.

3. Still ignore to is to carry on a game to invite the choice while carry on a pair of person's games each from of passage.

If the light gun carry the passage choice switch to place and receive to carry and also must choose in the CH1 in the position of CH1;

Win an election to choose equally at passage of CH2, shooting and receiving must choose in the position of CH2 at the same time.

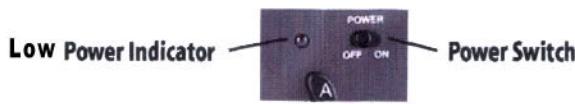


Light Gun



Receiver

4. Select the power switch to "ON" position. The light mode&reload mode LED will illuminate.



5. When the battery power supply shortage, the low power indicator will illuminate

6. Select GUNCON2 or NORMAL setting for playing PS2 Games on Playstation 2 console.

To play Psone games on Playstation 2 console, you must select GUNCON1 or NORMAL setting according to game requirement.

Optional: It is not necessary to insert the receiver unit directly into the PS2 game console controller port. However, it's convenient to connect the receiver unit into the game console controller port for a secure placement.

The receiver power indicator LED will illuminate.

The indicator LED marked "connect" will flash for a short period time and then stay illuminated continuously. The light gun and the receiver unit should be connected NOW.

PSONE & PS CONSOLES:

Select GUNCON1 or normal setting to play Psone / PS games.

Insert the receiver unit directly into the Psone / PS console controller port.

Follow Step 3 through 5 of console setup console procedures above.

LIGHT GUN AIMING CALIBRATION:

Some games will require to be calibrated in the option menu provided in the game software menu. For further information please consult your game manual under gun calibration.

Please refer to port A or B if option menu calibration is not available.

A. 50Hz or 60Hz TV

Set the light Gun to normal reload mode button

Press the trigger and one cursor will appear at the corner of screen.

Place the "+" cursor on the center of screen & press the trigger

NOW, a light aiming dot will appear and the gun is calibrated.

B. 100Hz TV

Set the light gun to NORMAL reload mode button.

Press the trigger. Two cursor will appear on the screen

Aim at the first "+" and press the trigger.

Aim at the second "+" & press the trigger

SPECIAL FEATURES:

Auto-Reload: when selected, the gun will automatically reload ammunitions.

Auto-Fire & Auto-Reload: when selected the gun will continuously fire & reload ammunitions while the trigger is pressed.

Normal: when selected, the gun will fire one round only when the trigger is pressed.

Warnings / Cautions:

Never point the light gun at anyone at anytime

Do Not repaint any part of this light gun.

Do Not use or play the light gun outdoors.

Stop operating this light gun immediately, if you begin to feel tired or experience pain in your arms or hands. If the condition persists, consult a physician.

Avoid playing / operating for long period of time Take breaks every 25 minutes.

Note: This light gun is not compatible with LCD monitors or projection displays.

Pulse Fire Selector: Quickly select between Auto-Reload, Auto-Fire/Auto-Reload, or Normal Settings

Linear Sights: Sharp-shooter

Low Power Indicator LED

Power Switch

"A" Button "B" Button

Response Trigger: Smooth trigger ensures accuracy with every shot!

Gun Mode Settings GunCon 1 GunCon 2 Normal

Directional Pad

Response Grip: Contoured action grip for best gaming comfort

"A" Button "B" Button

Start Channel Setting Switch

Select "C" Button

Quick-Plug Receiver: Just plug & play for amazing wireless action up to 30 ft. away!



NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Modifications not authorized by the manufacturer may void users authority to operate this device