



V318B418

Instruction Guide

Hi-Za Master
Bluetooth v3.0 Sports Headphone





be yourself... inspire others

Know your Product
[img]

To charge your headphone







The Bluetooth Headphone covers a built-in rechargeable battery. Charge the battery completely before its first use. It could be recharged via any standard USB port with power supply (i.e. computer USB port or AC adapter with USB power supply).

- Connect part (1) Micro USB Plug to (3) Micro USB Port.
- Connect part (2) USB Plug to any USB ports with power supply (i.e. computer USB port or AC adapter with USB power supply).
- When the charger is connected to the headset, the red indicator light will turn on. Charging the battery fully may take up to 3 hours.
- When the battery is fully charged, the red indicator light will turn blue. Disconnect the charger from the headset and the outlet. The headset is ready to use.

*** For first time use, please charge the headset fully.*

Unleash the Wire! You can now walk, jump, or dance to your favorite music!

1 Bluetooth v3.0 – Compatible with iPad, iPhone, laptops and other Bluetooth built-in devices. Ensures Audio Being Transmitted over Bluetooth Instantly & Clearly. Wireless range is up to 10 meters



2 Built-in Li-polymer battery and easily charged with Micro USB cable.

Play time: Up to 20 hours
Talk time: Up to 25 hours
Standby time: Up to 1400 hours

*** The talk and standby times may vary when used with different mobile phones or other compatible Bluetooth® devices, usage settings, usage styles, and environments.*

Inspired since 2008...

G-CUBE started when a young lady noticed the computer accessories we use every day are dull and masculine. She realized "CHANGE" is needed. G-CUBE, world's first brand has revolutionized the market by offering a refreshing line of computer peripherals that are sleek, modern, colorful & stylish. G-CUBE blends fashion with technology.

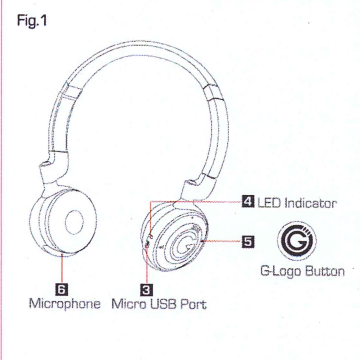
Inspired by our users since 2010...

G-CUBE added a new line "G-CUBE Audio" to the family and won its recognition in North America. With more praise and support from G-CUBE's Audio users, G-CUBE strived to create and offer our users more choices of Audio and bring it to the next level!

Today, G-CUBE's design philosophy remains the same but greatly expanded its product category into G-CUBE Audio (mobility) & When G-CUBE meets Apple (Mac world). G-CUBE's quality conscious about every note in music. G-CUBE wants you to hear the sound that you can't hear with other headsets at affordable price.

G-CUBE wants you to ***Be Yourself... Inspire Others!***

If you have an inspiration that you'd like to share, contact us at info@ggcube.com!



**The fully charged battery has power for up to 25 hours of talk-time or up to 20 hours of music playing, and up to 1400 hours of standby time. However, the talk and standby times may vary when used with different mobile phones or other compatible Bluetooth® devices, usage settings, usage styles, and environments. When the battery power is low, the headset will remind you by a "beep" tone every 60 seconds, and the red indicator light starts to flash.*

[Fig.2]
Power ON/OFF

- Power on:** Press and hold [G-Logo] button for 2 seconds you hear a tone 2 note rising. The headset is now on. The Blue Indicator light will flash 3 times.
- Power off:** At any working state after the headset is powered on, press and hold [G-Logo] button for 3 seconds. You will hear a tone 2 note falling, and the Red indicator light will flash red 4 times. The headset has now powered off.

*** To conserve power, if the headset is not connected to a device for approximately 30 minutes, the headset will turn off automatically.*

3. EQ Configuration –Adjust the EQ from 6 Classifications: Default, Pop, Live, Rock, Jazz, Classic.



WARNING: MUST DISABLE (OR TURN OFF) YOUR MOBILE'S EQ FUNCTION FIRST. IF YOU DO NOT TURN OFF YOUR ORIGINAL EQ IN THE MOBILE PHONES, YOU WILL FIND THE BUILT-IN EQ ON THE HEADSET NOT WORKING PROPERLY.

- While music playing – click twice on "PLAY / PAUSE" key to adjust the EQ.
- Every double click will switch the EQ in sequence of Default, Pop, Live, Rock, Jazz, and Classic.
- EQ configuration has memory utility. It will stay at the last EQ selected even after power on/off.

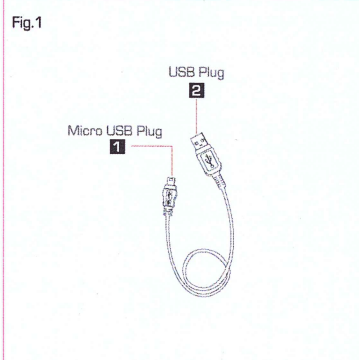
What's in the package?

- Bluetooth Headphone
- Micro USB Cable
- Travel Pouch
- Instruction Guide

Specifications

Bluetooth Version:	v 3.0
Bluetooth Profile:	HSP, HFP, A2DP, AVRCP
Operation Range:	Up to 10 m / 33 ft
Signal to Noise Ratio:	> 60 dB
Frequency Response:	20Hz - 20 KHz
Distortion:	< 3%
Battery:	LiPolymer, 3.7 V, 400 mAh
Battery Charging Voltage:	5 V
Play Time:	Up to 24hr
Charge Time:	4 hr

*** Hours varies by the type of music and the volume*



How to use?
[Fig.3]
To Pair with Mobile Phone

Before you use your headset the first time, you must pair the unit with a Bluetooth® enabled mobile phone. Pairing is a one-time process and required only for the first connection with the mobile phone. The BH-860 can be paired with up to eight mobile phones and be connected simultaneously with two mobile phones. It can be connected with two A2DP source devices for music playback.

- Keep the BH-860 within range of a Bluetooth® ready mobile phone; the distance should not exceed 1 meter.
- The headset must be turned off.
- Turn on the Bluetooth option in your mobile phone.
- Press and hold the [G-Logo] button for approx. 5 seconds until you hear a short-low signal tone and the indicator light intermittently flashes red and blue. The device is in pairing mode. Pairing mode should engage automatically upon the first time turning on the headset.
- Find the Bluetooth® setting of your mobile phone and start the search for Bluetooth® devices. (For further details, please read the operating instructions of your mobile phone).

4. MultiVoice™ –Connects up to 2 Bluetooth® devices (mobiles) at the same time. The multi-connection function allows for the simultaneous use of the BH-860 with two mobile phones. This is an advantage for users with a personal and a business mobile phone.

Establishing a connection with two mobile phones

There are several options of connecting the BH-860 with already paired mobile phones.

- Automatic connection**
When turning on the BH-860, a connection is automatically established with the two most recently connected mobile phones.
- Establishing a connection via the BH-860**
To manually establish a connection between the BH-860 and the two most recently connected mobile phones, press the [G-Logo] button. BH-860 first connects itself with the most recently connected mobile phone. Then it connects itself with the next most recently connected one.

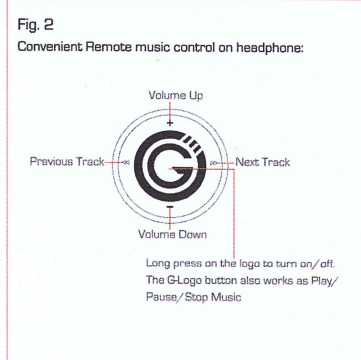
System Requirements

- Bluetooth Enabled Devices
- Any USB port for charging

Note: The USB port supports only charging function, it is not allow to play as a USB audio speaker.

Do Not Use Headphones While Driving

Important: In some areas it is unlawful to operate a vehicle, motorcycle, or bicycle while the operator is wearing one or more earphones attached to an audio device. Laws vary as to specific restrictions. Check the laws and regulations on the use of mobile devices, audio devices, and their accessories in the areas where you drive. Stop listening to your headphones if you find them disruptive or distracting while operating any type of vehicle or performing any other activity that requires your full attention.



instructions of your mobile phone.)

- From the list of devices found, select the "G-CUBE BH-860".
- If required, enter the PIN code "0000" and confirm the entry. If the pairing process was successful, you will hear a signal tone and the indicator lights blue for 5 seconds.

*** The PIN code is preprogrammed and cannot be changed.*

- After pairing, the BH-860 automatically connects with the mobile phone. For some mobile phones, you have to manually confirm the connection. Once paired, the headset will change to standby mode and the indicator light will flash blue 2 times every 5 seconds.
- ** If pairing is not completed within 10 minutes, the headset will turn off. If this happens, repeat the pairing process.*
- For first time using the headphone, please adjust the volume up to your desired level. We have on purposely set the volume level to 50% of the loudness to be safe.

*** When the volume is adjusted to its highest / lowest level, you will hear a "beep" voice.*

- To discontinue with pairing, you could simply turn off the headphone or turn off your phone's Bluetooth option.

3) Establishing a connection via the mobile

If the mobile phone is not one of the two most recently connected mobile phones with the BH-860, you will need to establish the connection via the Bluetooth® option in your mobile phone.

After the first connections made, you can establish another connection with a second mobile phone. This allows you to determine the sequence of connections. If two mobiles are connected with the BH-860, the mobile connected first will be determined as the first device and the other one as the second device.

Another connection can be established only after disconnecting one of the two prior connected mobiles.

Federal Communications Commission Requirements

The equipment has been tested and found to comply with the limits for Class B Digital Device, pursuant to parts 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communication. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

THE CHANGES OR MODIFICATIONS NOT EXPRESSLY APPROVED BY THE PARTY RESPONSIBLE FOR COMPLIANCE COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

The device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- The device may not cause harmful interference, and receiver.
- The device must accept any interference received, including interference that may cause undesired operation.

Fig. 3

Definition of LED indicator

Action	LED Indication
Power On	2 "Notes" Rising Tone followed by BLUE LED flashes 3 times
Power Off	2 "Notes" Falling Tone followed by RED LED flashes 4 times
Bluetooth Pairing	A short-low signal tone followed by LED light intermittently flashes red and blue.
Bluetooth Paired	LED flashes in blue 2 times every 5 seconds.
Low Battery Warning	Reminder of a "Beep" Tone every 60 Seconds and LED starts to flash in RED
Charging	Charging: While Headphone OFF -> Solid RED While Headphone ON -> LED light up in solid RED, with BLUE LED flashes in between every 3 seconds. Fully Charged: While Headphone OFF -> Turn from RED to CLEAR (NO LED) While Headphone ON -> Turn from RED to BLUE

Connecting to a Bluetooth® phone

If your headset has completed the pairing process successfully, when the headset is turned on, it will connect to the phone you last connected with automatically. Please ensure your phone's Bluetooth® function is active.

To Pair with PC - Repeat Step 1 to 8

Working with Mobile Phone

All these operation can be done on your mobile phone directly, if you would like to use the remote controls on the headset, please follow the instructions below.

- Answer a call [during music play]** – BH-860 Headphone will automatically be switched to mute mode. Just simply press the [G-Logo] button to answer the call. After ending or rejecting a call, the headphone will continue to play the music automatically.
- Huge up** – Simply press the [G-Logo] button again to end the call.
- Reject** – Press and hold the [G-Logo] button about 2 seconds.

*** Not all the mobile phones have "reject call" function.*

MultiPoint™ - Connect up to 2 Bluetooth® devices (players) at the same time.

This function allows your headphone to stay connected with 2 different Bluetooth devices such as one iPhone & one iPad at the same time. However, you may only play music from one device at a time.



4) Redial – In standby mode, double press on [G-Logo] button to re-dial the last number dialed.

5) Transferring a call – While a call is in progress, press and hold Volume [+] for 2 seconds. The call will be transferred from your phone to your headset. Repeating the operation can transfer the call from your headset back to your phone.

6) Call-Waiting (Three-Way Calling) – Before using the Call-Waiting function on your headset, please ensure that your phone supports this Hands-free profile and you have access to the service by a wireless provider.

- If there is an incoming call while a call is in progress, press [G-Logo] button shortly. This will accept the waiting call and end current calling.
- If there is an incoming call while a call is in progress, press and hold [G-Logo] button for 2 seconds to accept the incoming call and place the current call on hold.

7) Mute – While a call is in progress, press and hold Volume[-] button, for 2 seconds, you will hear a tone 2 note rising. The headset's MIC is now muted. You will hear a reminding tone every 10 seconds, notifying you that your MIC is still muted and a call is still in progress. Repeat the operation and you will hear the tone 2 note falling. The mute function is now canceled.

Troubleshooting

- If you can't find connection between the device & G-CUBE Bluetooth Headphone, first reset your device's Bluetooth option again.
- While connecting the headphone with your device, please do not have another user trying to make connection within 10 meters as it may interfere with your connection.
- If you hear "sound" skip from the headphone, it is normal sometimes due to interferences from other wireless devices such as other type of wireless remotes. However, it is abnormal if the sound skips all the time.

Your Product Support

For Technical Support, please visit our website at support@ggcube.com or email to support@ggcube.com

For Warranty Information, please visit our website at warranty@ggcube.com

For Product Registration, please visit our website at register@ggcube.com

***Features and specifications of all G-CUBE products are subject to change without notification.**

FCC Caution

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE 1: Any changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.