User Manual-NS53

NexiGo Wireless Joypad Controller





User Manual



Installation Video

Welcome to the NexiGo Family!

Thank you for choosing the NexiGo NS53 Wireless Controller! You are now part of an exclusive club: the NexiGo family! It's our job to make sure you enjoy your membership. If you have any problems please contact us at **cs@nexigo.com** anytime for further assistance. Make sure to register your purchase at **nexigo.com/warranty** within 14 days of the delivery date to extend your warranty coverage to TWO Years!

From all of us here at NexiGo, we want to welcome you again to the family. We thank you deeply for your trust and for your business. We know you'll love it here. We look forward to serving you again in the near future.

Yours Sincerely, The NexiGo Team

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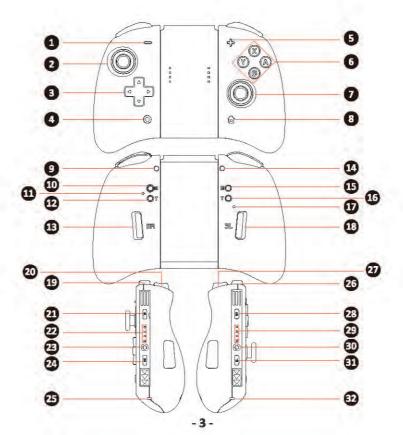
Product Introduction:

The NexiGo NS53 Wireless Controller is an enhanced Pro Controller for the Switch gaming console. Providing all of the normal functionality you would expect from a Switch Pro Controller or Switch Joy-Cons, the NexiGo NS53 also features a turbo function so you can preset your buttons to turbo fire. This makes it great for repetitive tasks or games that require button mashing. Made from a tough ABS material the NexiGo NS53 is durable and designed to last. With a six-axis gyroscope and built-in acceleration functions, it has the technology that you need to be competitive.

Package Includes:

- 1 X Left Joy-Con
- 1 X Right Joy-Con
- 1 X Central Pad (Packed Underneath the Blister Box)
- 1 X USB-C Charging Cable
- 1 X User Manual

Product Overview:



1. - Button

2. Left Joystick / L3 Button

3. D-pad

4. Screenshot Button

5. + Button

6. X/Y/A/B Buttons

7. Right Joystick / R3 Button

8. Home Button

9. Right Release Button

10. MR Button

11. Right Reset Cavity

12. Right Turbo Button

13. 3R Button

14. Left Release Button

15. ML Button

16. Left Turbo Button

17. Left Reset Cavity

18. 3L Button

19. L Button

20. ZL Button

21. SL Button

22. Player Indicator LEDs

23. Left Pairing Button

24. SR Button

25. USB Type-C Charging Port

26. R Button

27. ZR Button

28. SR Button

29. Player Indicator LEDs

30. Right Pairing Button

31. SL Button

32. USB Type-C Charging Port

Specifications:

Battery Capacity: 500mAh x 2 Charging Voltage: DC 5V / 1A

Playtime: 6 Hours

Connection Method: Wireless or Wired

Wireless Connection:

Wireless Pairing:

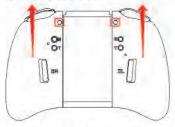
 Make sure the device you want to pair with is powered on. From the home menu in the Switch console select Controllers as shown below.



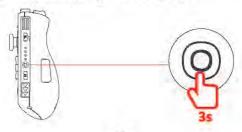
Select Change Grip/Order on the Controllers menu page as shown below.



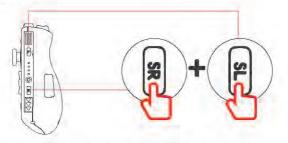
3. Press the **Left Release** Button at the back of the left NS53 Joy-Con while sliding it up to detach it from the central pad. Repeat this process with the right NS53 Joy-Con.



4. Press and hold the **Left Pairing** Button on the side of the left NS53 Joy-Con for three seconds until the **Player Indicator LEDs** flash quickly to show that the left NS53 Joy-Con is in pairing mode. The left NS53 Joy-Con will then connect to the console, and the **Player Indicator LEDs** will stop flashing indicating that the connection has been made. Repeat this process with the right NS53 Joy-Con.

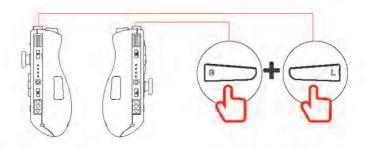


- Follow the instructions below to set the NS53 as two individual controllers or one singular controller.
 - a. To use each NS53 Joy-Con as an individual controller:
 Hold the Joy-Con sideways, and press the SL Button and the SR
 Button at the same time. Once paired, the Player Indicator LEDs
 corresponding to the controller number will remain lit. Repeat this
 process with the other controller to set them both as individual
 controllers.



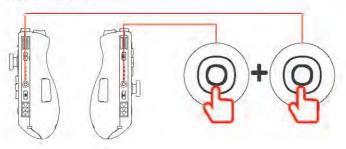
b. To use the NS53 as a singular controller:

Attach both Joy-Cons back to the N553 central pad by sliding them onto the rails from top to bottom until you hear a click, and press the **L** Button and the **R** Button at the same time. Once paired, the **Player Indicator LEDs** on the central pad corresponding to the controller number will remain lit.



To Disconnect:

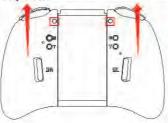
Press and hold the **Left Pairing** Button and the **Right Pairing** Button on the side of each NS53 Joy-Con for three seconds, and the controller will unpair from your device.



Physical Connection:

Physical Pairing

1. Press the **Left Release** Button at the back of the left NS53 Joy-Con while sliding it up to detach it from the central pad. Repeat this process with the right NS53 Joy-Con.



 Attach the NS53 Joy-Cons to the Switch console by sliding them onto the rails from top to bottom until you hear a click. Once connected the Joy-Cons will automatically pair themselves with the console.



To Disconnect

Press the **Left Release** Button at the back of the left NS53 Joy-Con while sliding it up to detach it from the central pad. Repeat this process with the right NS53 Joy-Con.



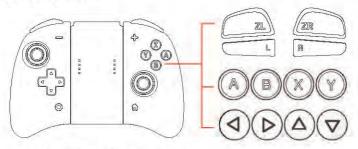
Charging Instructions:

Use a USB-C charging cable to connect the NS53 Joypads to a DC 5V/1A power supply. The **Player Indicator LEDs** of the connected Joypads will flash slowly indicating the charging status and will turn off when fully charged.

Note: To charge both the left and right Joy-Cons, both Joy-Cons need to be connected to power through their USB Type-C charging ports, or by connecting them to the Switch console directly. Connecting only the left or right NS53 Joy-Cons to power will not charge both Joy-Cons.

Turbo Function:

Many of the buttons on this controller can be set to turbo functionality. The buttons capable of using the turbo function are: A/B/X/Y/L/R/ZL/ZR/D-pad.



How to Use the Turbo Function?

 Press the Turbo button and one of the above buttons to enable the semi-auto turbo function on that button. The semi-auto turbo function means if you long press one of the A/B/X/Y/L/R/ZL/ ZR/D-pad buttons, you will repeat the button roles. (If you did not activate the semi-auto turbo function, long-pressing a button equals short-pressing a button and the button role actually works for only one time.)



2. Repeat the above step again to enable full-auto mode. The full-auto turbo function means once you activate the full-auto turbo function, you do not need to press any button, and you are automatically repeating the button role which was set for turbo.

3. Repeat the above step for the third time to disable the Turbo function.

Turbo Speed Adjustment

For the left Joypad: Press the Turbo button and the - button at the same time to adjust the turbo speed in three levels: 5 / 12 / 20 times per second.



For the right Joypad: Press the Turbo button and the + button at the same time to adjust the turbo speed in three levels: 5 / 12 / 20 times per second.



Haptic Feedback Strength Adjustment:

 Press the Left Turbo button and pull the Left Joystick upward / downward at the same time to increase / decrease the haptic feedback vibration strength.



2. Press the **Right Turbo** button and pull the **Right Joystick** upward / downward at the same time to increase / decrease the haptic feedback vibration strength.



- 3. After choosing a vibration level the motor will vibrate at the chosen level for 0.5 seconds to indicate that choice.
- 4. There are five adjustment levels for the haptic feedback: off / weak/medium / strong / boost.

RGB Light Setting:

- 1. Press the **Left or Right Turbo** button and click the **L3 or R3** button at the same time to change the light color around the left or right joysticks among: red, orange, yellow, green, blue, cyan, purple, or a cycling RGB mode.
- Press and hold the Left or Right Turbo button and double-click the L3 button at the same time to change the light mode among: single color breathing mode, cycling colors breathing mode, and off.

Mapping the Rear Buttons - Introduction:

 Many of the buttons on this controller can be mapped to the rear buttons. The mappable buttons are: A / B / X / Y / L / R / ZL / ZR / D-pad / Left Joystick / Right Joystick.

2. The rear buttons that you can map to are: 3L / 3R.

How to Map the Back Buttons?

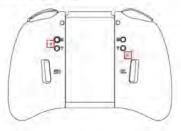
Press the ML / MR button, and the Player Indicator LEDs will flash slowly to indicate that the left / right Joypad is in mapping mode. Press the ML / MR button and one of the Mappable Buttons you wish to map at the same time, and the left / right Joypad will vibrate for 0.5 seconds to indicate that the mapping for the 3L / 3R button is complete. The Player Indicator LEDs will return to their previous state indicating that the mapping process was successful. The 3L / 3R button now function as the button you chose to map it to.

Note: This controller does not support mapping button combinations.

Factory Reset:

Use a needle, a pin, or another small item to press the button inside the **Left / Right Reset Cavity** on the back of the controller. The controller will be powered off and then reset itself. You will need

to pair the controller to your devices again using the methods outlined above as this process will remove all pairing information, any turbos, and any saved button mappings.



FAQ:

Scan the QR code to download the latest manual for more FAQ details.



Notes:

- When not in use, it is recommended that you store the controller and do not leave it plugged in for long periods.
- To ensure the longevity and lifespan of the unit, protect it from dust and do not place other objects on it.
- If the controller is inoperable but does not show signs of damage, please exercise the warranty or dispose of the item.
- Keep away from small children due to potential hazards.
- · Do not give to children under three years of age.
- Do not charge the controller using a frayed or damaged USB cable.
- Do not touch the device, power adaptor, or USB cable with wet hands. Keep this product dry.
- Do not attempt to repair, disassemble, or modify the controller under any circumstance.
- Do not place the controller near fire, heat sources, or in direct sunlight.



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FCC Caution:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -Reorient or relocate the receiving antenna.
- -Increase the separation between the equipment and receiver.
- -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.