

User Manual

Welcome to the world of Toys Alive, a smart way to play!
Start your exciting new play experience by following these basic instructions

Getting started!

When & How to replace batteries

Insert 2 AA batteries to the battery compartment on the bottom side of the playing board. You will need to use a standard Phillips screwdriver to unscrew the battery cover. Make sure you insert the batteries in the correct polarity

You will know you need to replace batteries when the board light is blinking orange light.

How to download the app:

iPod, iPhone & iPad users:
Search "ToysAlive" in the app store

Android users:
Search "ToysAlive" in Google Play

Start playing

Just press on the large button on the board, there should be a blinking green light. Now open the app you have downloaded and wait 5 seconds for them to connect. When they have connected, the green light should stop blinking and stay on.

From now on the app will direct you how to keep playing.. Enjoy your new Toys Alive!

How to stop playing

When you are done playing, simply turn exit or off the app, the board's green light should start blinking for about 5 seconds before turning itself off automatically.

Contact us at: www.toysalive.com
Suitable for children ages 2-6

Batteries are only to be changed by adults

Non-rechargeable batteries are not to be re-charged

Rechargeable batteries are to be removed from the toy before being recharged

Different types of batteries or new and used batteries are not to be mixed

Exhausted batteries are to be removed from toy

Batteries should be safely disposed of and handled

Do not mix old and new batteries

Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries

Do not spill any liquids on the game

Batteries are to be inserted with the correct polarity
The supply terminals are not to be short-circuited

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- ☐ Reorient or relocate the receiving antenna.
- ☐ Increase the separation between the equipment and receiver.
- ☐ Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- ☐ Consult the dealer or an experienced radio/TV technician for help.

Cleaning: you can carefully clean your board by rubbing it very gently with a damp cloth, and then go over it with a dry cloth.

Marking label on product

Model name

Identification mark of the manufacturer

FCC ID: 2ABHHTA001

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