

©2014 MercoSource, LLC. Blue Hat Toy Company, Blue Hat Toy Company logos and all associated logos are trademarks of MercoSource, LLC. All rights reserved.
Distributed by MercoSource, LLC, Irvine, CA 92618.
China Patent No. 23,201130225394.4
For technical support, please visit www.mscustomercare.com or call 1-800-374-2744.
The artwork and design of this package are protected by US copyright law and may not be reproduced, distributed, displayed, published or used for any purpose without prior written permission. It is not permitted to alter, remove or reproduce any trademarks or copyright notice from this package.

- Rider Ejects When Bumper Is Hit
- Thrilling Two-Player Battles
- Wireless Remote Control Action
- Built-In Sound Effects



SPEED BUMPERS

HEAD-2-HEAD RC BATTLE VEHICLES

RIDER
EJECTS
WHEN CAR
IS HIT!



CRASH!
BUILT-IN
SOUND
EFFECTS!

AGES
6+

BATTERY
OPERATED
PLAY VEHICLE
AGES 6 AND UP

WARNING!
CHOKING HAZARD -
Small parts. Not suitable
for children under 3 years.

2
PLAYER
ACTION!

SF2014B



SPEED BUMPERS

HEAD-2-HEAD RC BATTLE VEHICLES



- Rider Ejects When Bumper Is Hit
- Thrilling Two-Player Battles
- Wireless Remote Control Action
- Built-In Sound Effects



RIDER EJECTS WHEN HIT!

SPEED BUMPERS

HEAD-2-HEAD RC BATTLE VEHICLES



WIRELESS RC ACTION!

SPEED BUMPERS

HEAD-2-HEAD RC BATTLE VEHICLES



- Rider Ejects When Bumper Is Hit
- Thrilling Two-Player Battles
- Wireless Remote Control Action
- Built-In Sound Effects

SPEED BUMPERS

HEAD-2-HEAD RC BATTLE VEHICLES

Toy RC Bumper Car Set

OPERATING INSTRUCTIONS

Each vehicle requires 3 "AAA" 1.5V batteries (not included). Each remote control requires 2 "AAA" 1.5V batteries (not included). When changing batteries, adult supervision is required. Use alkaline batteries for best performance.

1. Carefully remove items from the package.
2. Locate the battery compartment on the bottom of each vehicle, and the handle of each remote.
3. Loosen the screws and remove the battery doors.
4. Insert "AAA" batteries while observing the correct polarity in each compartment (see diagram).
5. Replace the battery doors and tighten the screws.
6. Switch both the car and remote power switches to the "ON" position. The switch is on the bottom of the car.

NOTE: For best operation, operate bumper vehicle on hard surface.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio TV technician for help.

WARNING: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

FCC This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

©2014 MercoSource, LLC. Blue Hat Toy Company, Blue Hat Toy Company logos and all associated logos are trademarks of MercoSource, LLC. All rights reserved. Distributed by MercoSource, LLC, Irvine, CA 92618. China Patent No. 23,201130225394.4. For technical support, please visit www.mscustomercare.com or call 1-800-374-2744.

The artwork and design of this package are protected by US copyright law and may not be reproduced, distributed, displayed, published or used for any purpose without prior written permission. It is not permitted to alter, remove or reproduce any trademarks or copyright notice from this package.

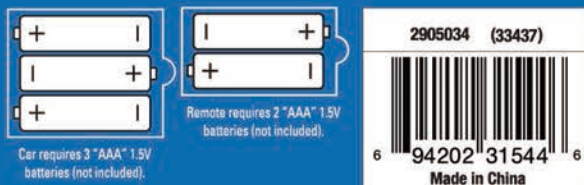
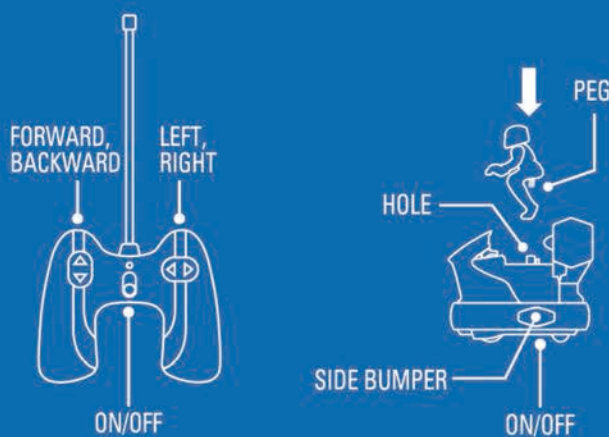
ATTACHING THE RIDER

1. Insert the white peg (located on bottom of rider) into the hole on the vehicle's seat.
2. Gently press down until the rider clicks into place.

EJECTING THE RIDER

There are bumpers located on the sides of each vehicle (one on each side). The object of the game is to knock the opposing rider off of its vehicle by making contact with one of the two bumpers.

NOTE: Bumpers can also be activated by walls and other objects.



SAFETY PRECAUTIONS:

- Do not use the product near small children or animals. The detachable head can pose a choking hazard.
- Adult supervision is recommended at all times.
- Avoid water, sand and snow when operating your vehicle. Never submerge any portion of the product in water.
- Never leave the product near sources of heat, under direct sunlight or outside overnight as this is harmful to internal components.

BATTERY WARNING:

- Do not mix old and new batteries.
- Do not mix alkaline, silver oxide or carbon zinc, or rechargeable (nickel cadmium) batteries.
- Insert batteries using the correct polarity. Do not short-circuit the supply terminal.
- Remove batteries when not in use. Remove all stored or damaged batteries according to local, state, and federal laws. Do not dispose of batteries in a fire. They may melt or explode.
- Do not use manufacturer specified batteries. Charge and/or dispose of batteries as specified by the manufacturer.
- Remove and recharge if applicable (batteries under adult supervision).

KEEP THIS INSTRUCTION SHEET FOR REFERENCE AS IT CONTAINS IMPORTANT INFORMATION.

12" x 8" x .8"