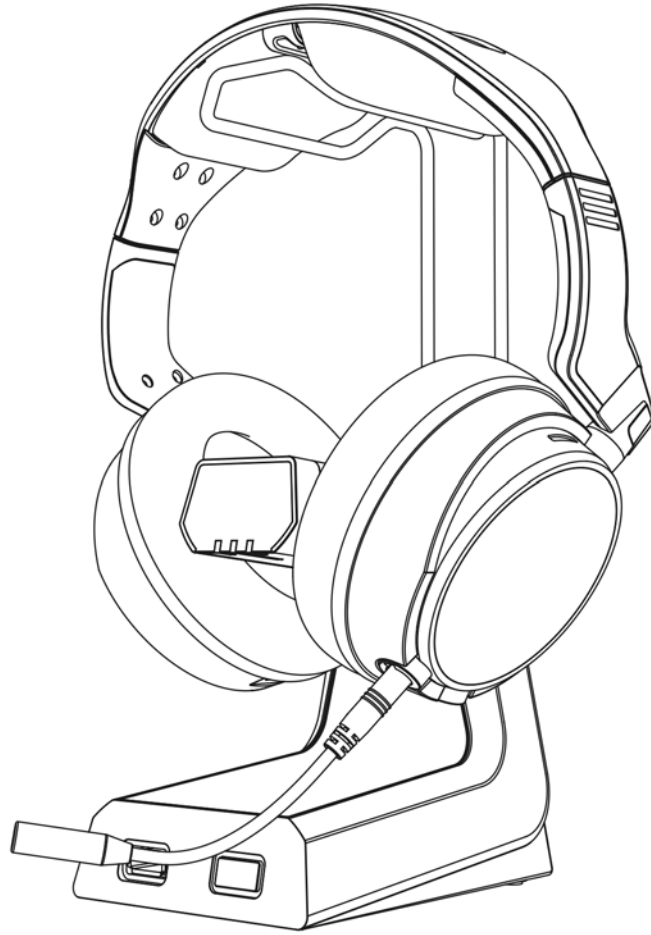


DGH500

2.4GHz DIGITAL WIRELESS HEADPSET



User Manual
Please read before using this headphone

INTRODUCTION

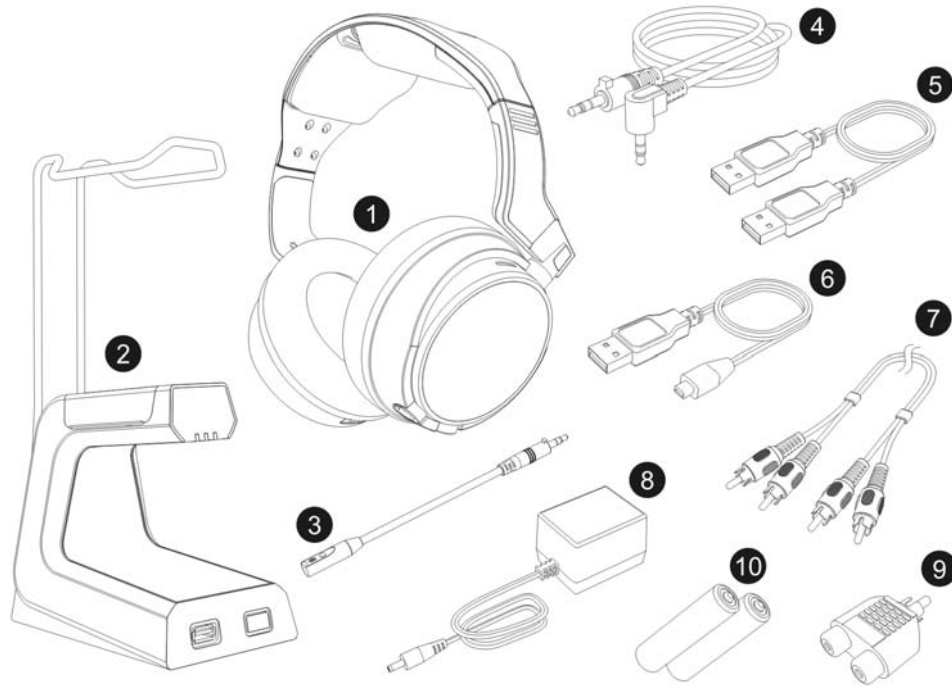
This 2.4GHz Digital Wireless Headset uses the latest wireless digital technology, specially designed for PS3, XBOX 360, Wii and PC. Simply connect the transmitter to a desired game console that enables the players to play games without disturbing neighbors, and enjoy lifelike stereo freely in room.

FEATURES

- Compatible to PS3/XBox360/PC/Wii (No MIC function on Wii)
- Game Music Volume Control / Chat Volume Control
- 4 Types of EQ (Normal / Extra Treble/ Extra Bass / Extra Treble & Bass)
- Auto Sleep Function on Headphone for Power Saving
- Mute button for Microphone
- Operation Distance up to 10 Meters*
- Transmitter that charges additional Batteries
- No driver need when PC used. (XP/WIN7/MAC OS)

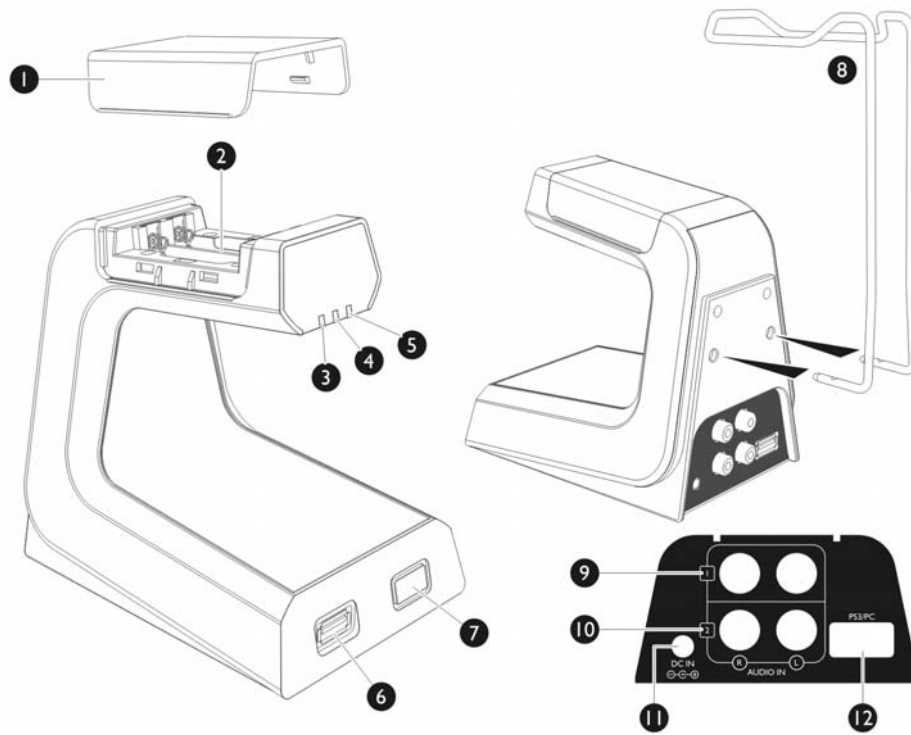
* Distance of Line-of-Sight *

COMPONENT PART LIST



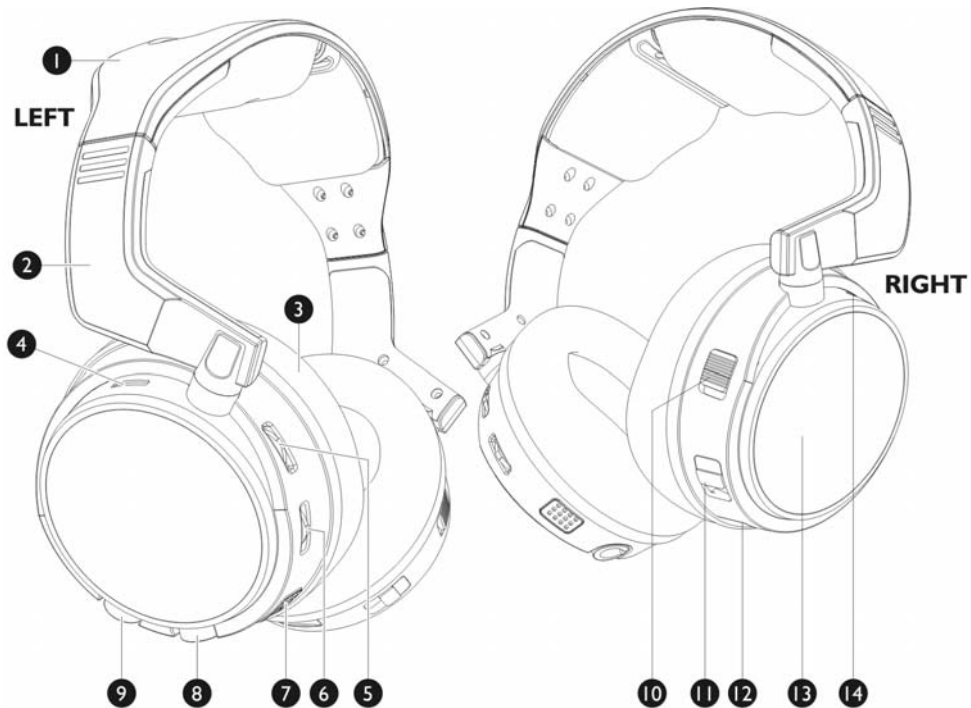
1. Headphone Receiver
2. Wireless Transmitter with Built-In AAA Size Battery Charger
3. Flexible Microphone
4. Microphone Cable (for Xbox 360 Connection Only)
5. USB Cable (for PS3/Wii/PC Connection)
6. Mini USB to USB Cable (connection between Headphone and Transmitter for power supply only)
7. RCA Cable
8. AC/DC Adaptor
9. 2 in 1 RCA Adapter (2 pieces)
10. Rechargeable NiMH AAA Size Batteries for Headphone (2 pieces)

COMPONENT IDENTIFICATIONS (TRANSMITTER)



1. Transmitter Main Housing
2. Battery Compartment for Spare Battery Charging
3. LED Indicator of CHARGE
4. LED Indicator of POWER
5. LED Indicator of SIGNAL
6. USB Port for Charging and Power Supply for Headphone
7. Power On/Off and RCA AUDIO IN Select button
8. Metal Rack for Headphone (Detachable)
9. RCA Port (1)
10. RCA Port (2)
11. DC POWER INPUT
12. USB Port (for PC and PS3 connection)

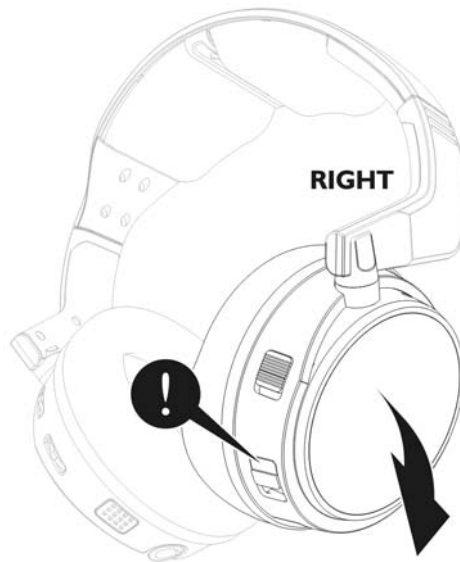
COMPONENT IDENTIFICATIONS (HEADPHONE RECEIVER)



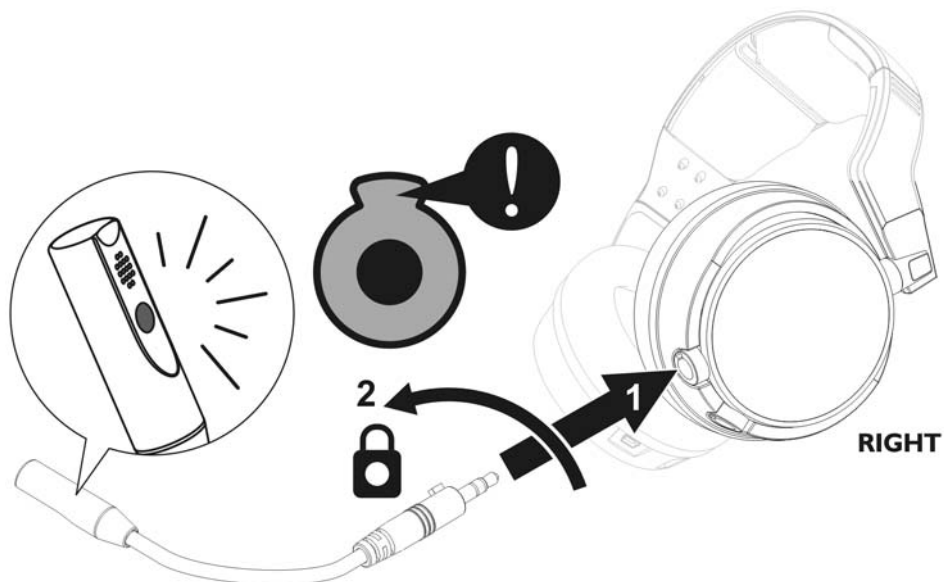
1. Headband
2. Headband Extension
3. Ear Cushion
4. LED Indicator of Signal (Green)
5. Game Music Volume and Effect Control
6. Volume Control of Microphone
7. Microphone Mute Button
8. 2.5mm Port for Microphone Cable (for Xbox 360 connection only)
9. 3.5mm Port for Flexible Microphone
10. POWR ON/OFF
11. Lock of Battery Door
12. MINI USB Port (connection to the Front USB port of the Transmitter, for Power Supply Only)
13. Battery Door
14. LED Indicator of Power (Blue)

INSTALLATION (HEADPHONE RECEIVER)

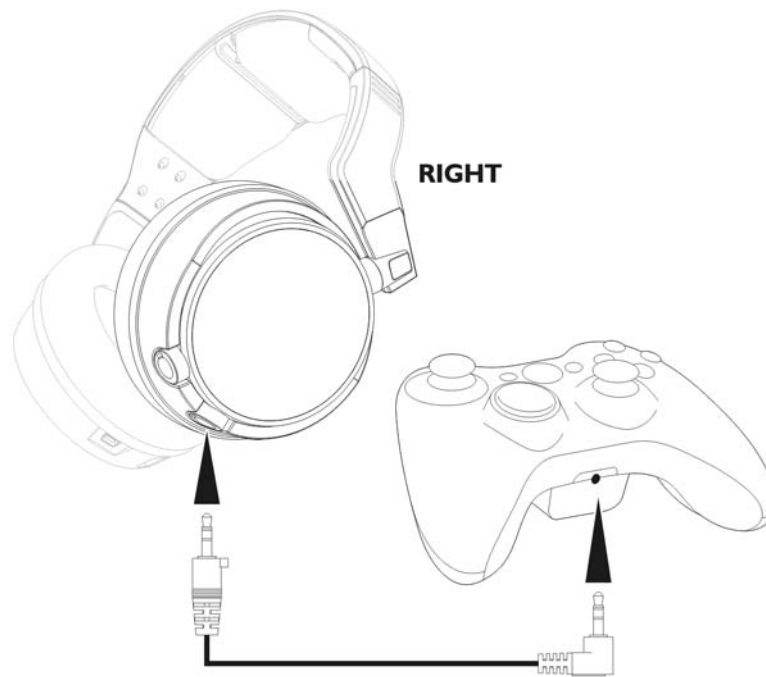
1. Unlock the Battery Door.
2. Insert Two NiMH AAA Size Batteries.



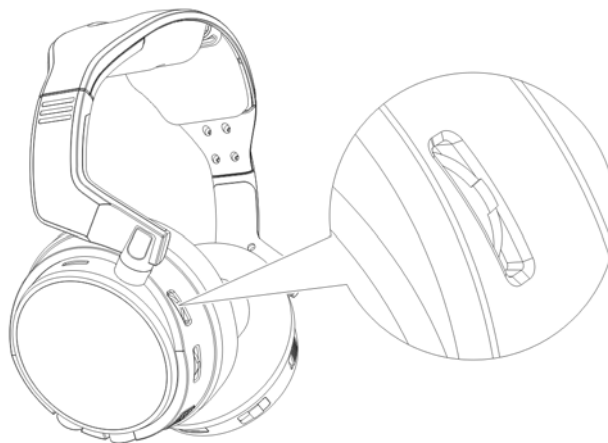
3. **For PS3/Xbox 360/PC user**, insert the Flexible Microphone into the Port, rotate it counterclockwise to lock in position. Once the Mute Button is pressed, LED Indicator on the Microphone will glow.



4. **For Xbox360 user**, insert the Microphone Cable into the Port, rotate it counterclockwise to lock in position.



5. The audio sound can be enhanced by pressing Effect Button on the Headphone, 4 modes are preset as Normal / Extra Treble / Extra Bass / Extra Treble & Bass.

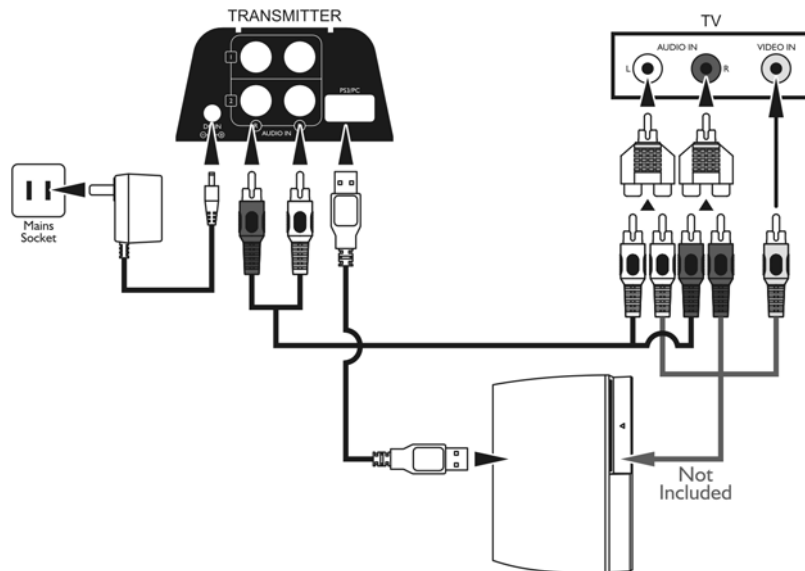


THE CONNECTION OF THE TRANSMITTER & HEADPHONE RECEIVER

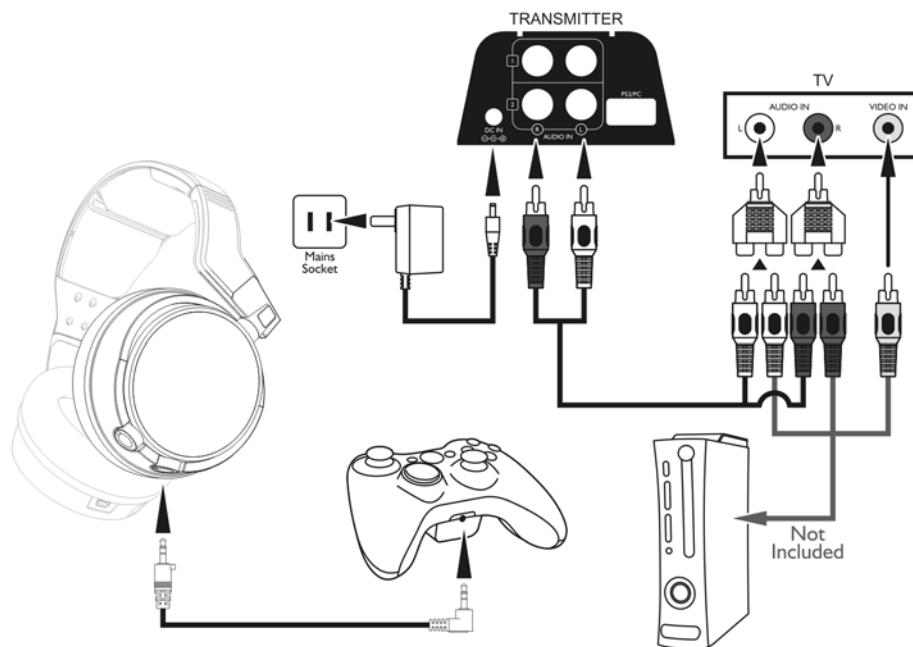
1. Switch on the Transmitter.
2. Switch on the Headphone Receiver.
3. The Transmitter and Headphone Receiver will be connected in 3 seconds automatically.

INSTALLATION (TRANSMITTER)

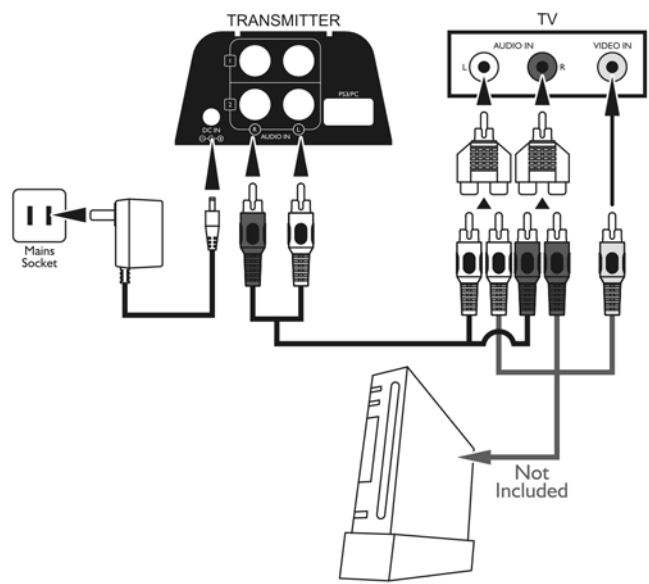
Connection to PS3 via Composite Cable & USB Cable



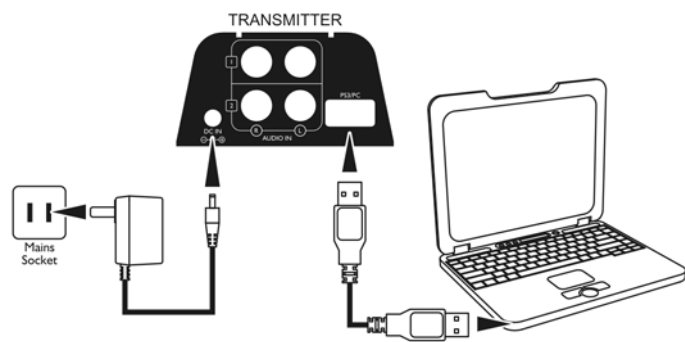
Connection to Xbox360 via Composite Cable



Connection to Wii via Composite Cable

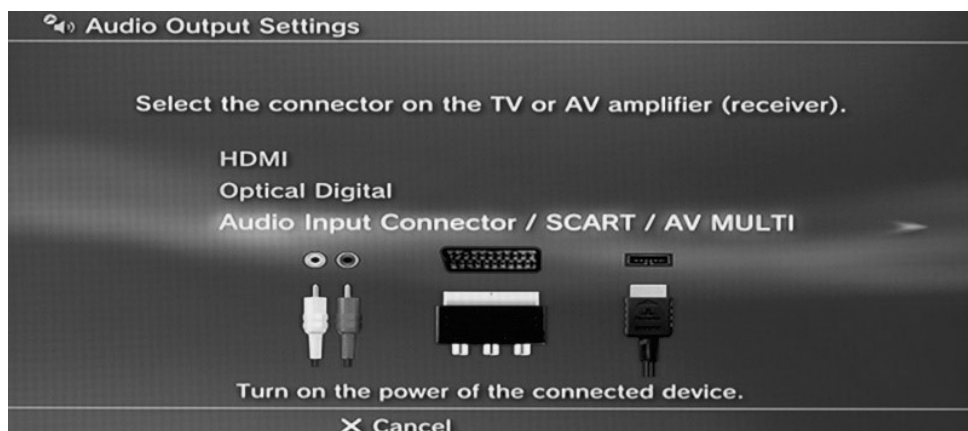
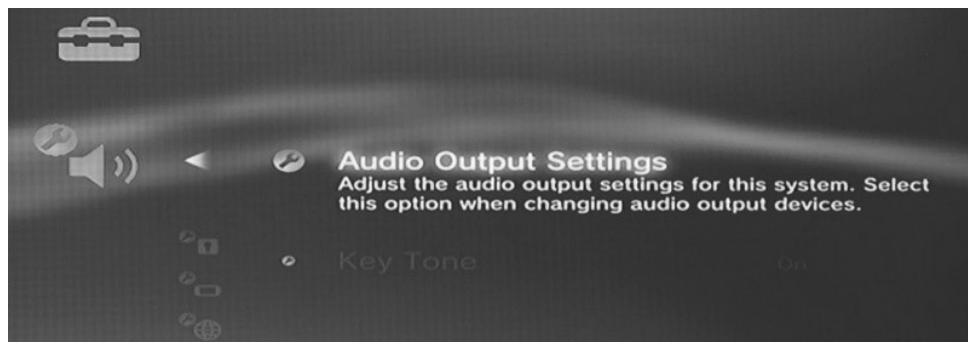
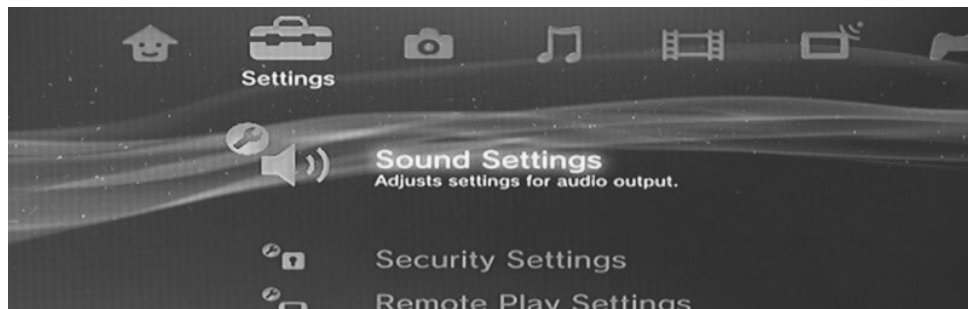


Connection to PC via USB Cable



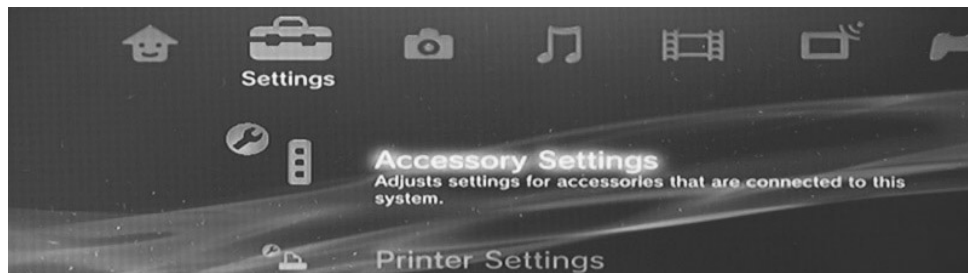
DEFINING AUDIO OUTPUT (PS3)

Settings > Sound Settings > Audio Output Settings > Audio Input Connector / Scart / AV Multi



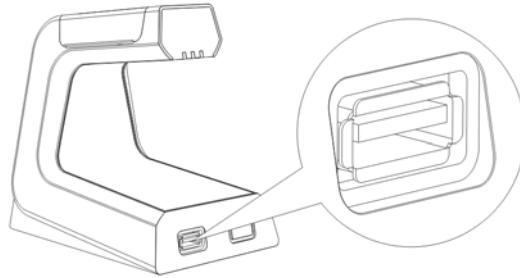
DEFINING AUDIO INPUT (PS3)

Settings > Accessory Settings > Audio Device Settings > Input / Output Device: DGH500



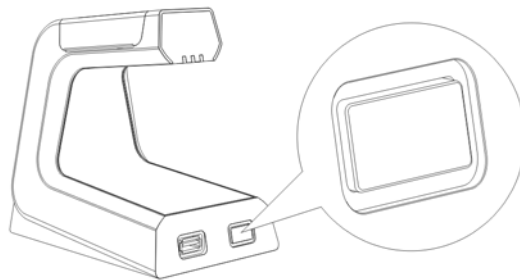
MINI USB CABLE CONNECTION BETWEEN HEADPHONE RECEIVER & TRANSMITTER (POWER SUPPLY ONLY)

When Headphone is run out of battery, simply use the supplied mini USB cable to connect the mini USB port on the Headphone and the USB port in front of the transmitter.



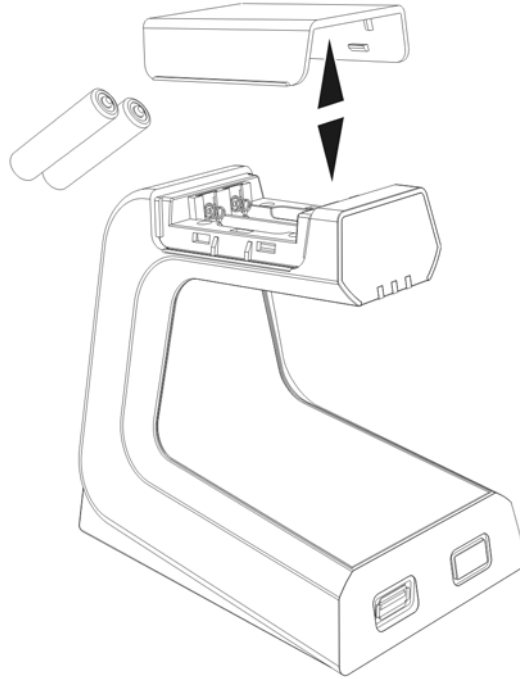
POWER ON/OFF AND AUDIO SOURCE SELECTION

1. Press and hold the INPUT Select Button for 3 second to Power On the Transmitter
2. To select desired Audio Source connected to the system, press the "INPUT SELECT" button to choose the audio source (1) or the audio source (2).
3. Press and hold INPUT SELECT Button for 3 second to Power Off the Transmitter.



SPARE BATTERY CHARGING

1. Lift Up the Battery Door.
2. Insert Two NiMH AAA Size Batteries.
3. LED Indicator of CHARGE will indicate the charging status.
4. While charging, the CHARGE Green LED will be flashing, the LED will glow steadily once batteries are fully charged.



FCC INFORMATION

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and 2. This device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.